

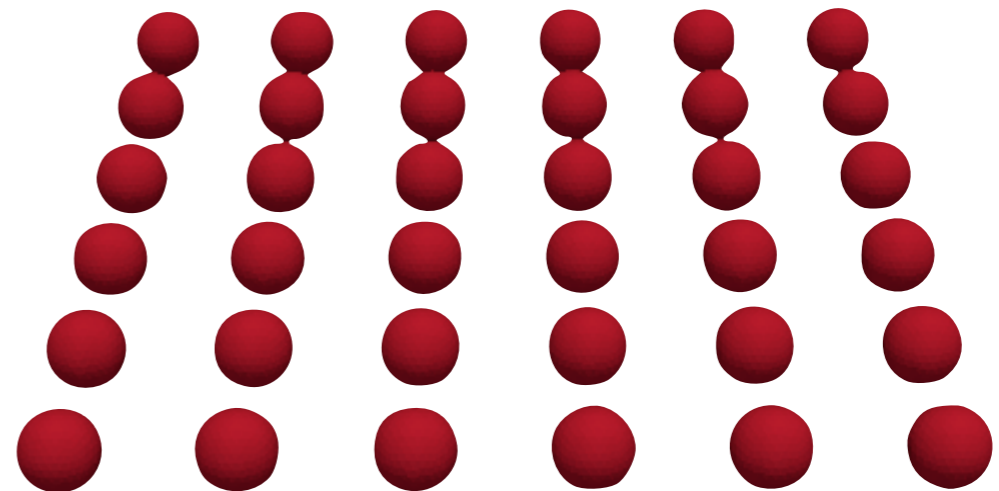
# Battling bottlenecks:

Overcoming the computational complexity of reduced basis methods for high-d parameter spaces

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# Problems of interest

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We consider the need to model physical systems of the form

$$\begin{aligned} \mathcal{L}(\mathbf{x}, \mu)u(\mathbf{x}, \mu) &= f(\mathbf{x}, \mu) & \mathbf{x} \in \Omega \\ u(\mathbf{x}, \mu) &= g(\mathbf{x}, \mu) & \mathbf{x} \in \partial\Omega \end{aligned}$$

where the solutions are implicitly parameterized by

$$\mu \in \mathcal{D} \subset \mathbb{R}^M$$

We focus on problems with special characteristics

- ✓ Real-time or near real time need
- ✓ Many query problems
- ✓ In situ needs/deployed system



# Model reduction

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What we need is an **accurate** way to evaluate the solution at new parameter values **at reduced complexity**.

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input: parameter value  $\mu \in \mathcal{D}$

PDE solver

$$\mathcal{L}_h(u_h(\mu); \mu) = 0$$

output:  $s_h(\mu) = l(u_h(\mu); \mu)$

Let us define:

The **exact solution**: Find  $u(\mu) \in X$  such that

$$a(u, \mu, v) = f(\mu, v), \quad \forall v \in X$$

The **truth solution**: Find  $u_h(\mu) \in X_h$  such that

$$a_h(u_h, \mu, v_h) = f_h(\mu, v_h), \quad \forall v_h \in X_h \quad \dim(X_h) = \mathcal{N}$$

The **RB solution**: Find  $u_{RB}(\mu) \in X_N$  such that

$$a_h(u_{RB}, \mu, v_N) = f_h(\mu, v_N), \quad \forall v_N \in X_N \quad \dim(X_N) = N$$

We always assume that  $\mathcal{N} \gg N$

Solving for the truth is expensive - but we need to be able to trust the RB solution

$$\|u(\mu) - u_{RB}(\mu)\| \leq \|u(\mu) - u_h(\mu)\| + \|u_h(\mu) - u_{RB}(\mu)\|$$

We assume that

$$\|u(\mu) - u_h(\mu)\| \leq \varepsilon$$

This is your favorite solver and it is assumed it can be as accurate as you desire - **the truth**

So if we can bound  we achieve two things

- ✓ Certify the accuracy of the reduced basis method
- ✓ Use this estimate to build the basis

Let us define the residual in the dual norm

$$R_N(\mu, v) := f(v, \mu) - a(u_{RB}, \mu, v), \quad \forall v \in X$$

$$\varepsilon_N(\mu) := \sup_{v \in X} \frac{|R_N(\mu, v)|}{\|v\|_X}$$

and require stability as

$$\beta(\mu) := \inf_{v \in X} \sup_{w \in X} \frac{|a(v, \mu, w)|}{\|v\|_X \|w\|_X}$$

$$0 < \beta_{LB}(\mu) \leq \beta(\mu), \quad \forall \mu \in \mathcal{D}$$

then the error is obtained as

$$\Delta_N(\mu) := \frac{\varepsilon_N(\mu)}{\beta_{LB}(\mu)}$$

Defining the effectivity

$$\eta_N(\mu) := \frac{\Delta_N(\mu)}{\|u_h - u_{RB}\|_X}$$

One proves

$$1 \leq \eta_N(\mu), \quad \forall \mu \in \mathcal{D}$$

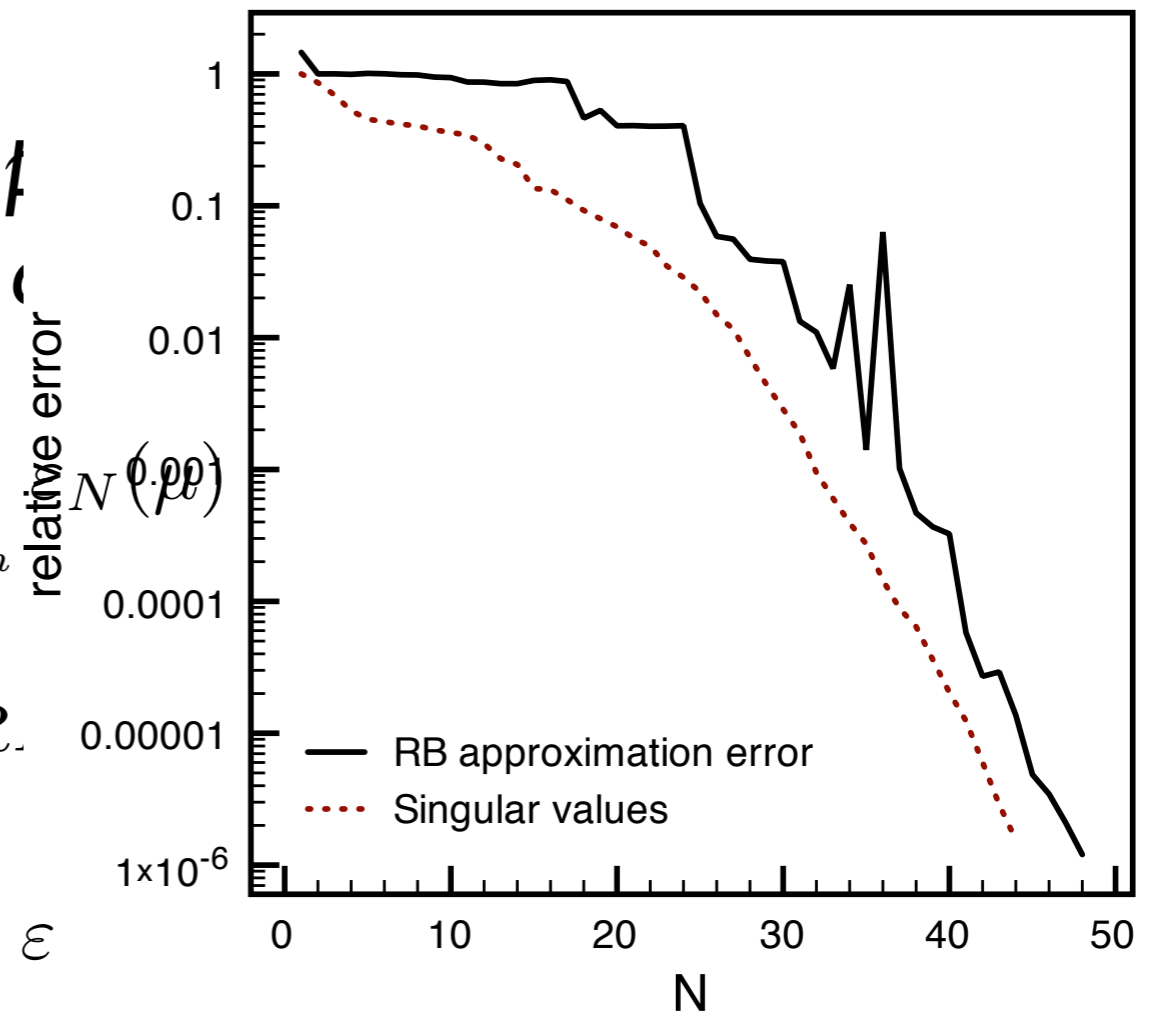
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So if the basis is known, we can estimate the error when using the reduced model

... but we have still to construct the reduced basis

We use the error estimator to construct the reduced basis in a *greedy* approach.

1. Define a (fine) training set in  $\mu$
2. Choose a member randomly  $\mu_1$
3. Define  $u_{RB} = u_h(\mu_1)$ 
  - a. Find  $\mu_{i+1} = \arg \sup_{\mu \in \Pi_{train}} N(\mu)$
  - b. Compute  $u_h(\mu_{i+1})$
  - c. Orthonormalize wrt  $u_{RB}$
  - d. Add new solution basis
4. Continue until  $\sup_{\mu \in \Pi_{train}} \varepsilon_N \leq \varepsilon$



Resulting in

$$u_{RM}(\mu) = \sum_{i=1}^N u_N^i(\mu) \xi_i$$



Speed relies on the affine assumption

$$a(u, \mu, v) = \sum_{k=1}^{Q_a} \Theta_k(\mu) a_k(u, v)$$
$$f(\mu, v) = \sum_{k=1}^{Q_f} \Theta_k^f(\mu) f_k(v)$$

This pushes majority of work off-line, e.g.

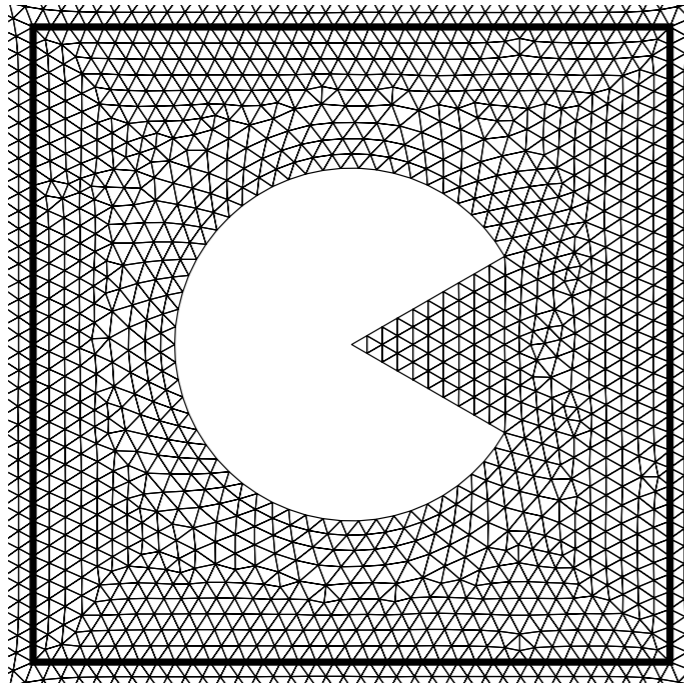
$$\sum_{i=1}^N \left[ \sum_{k=1}^{Q_a} \Theta_k(\mu) a_k(\xi_i, \xi_j) \right] u_N^j(\mu) = \sum_{k=1}^{Q_f} \Theta_k^f(\mu) f_k(\xi_j), \quad j \in [1, \dots, N]$$

All operations are now **independent** of  $\mathcal{N}$   
and depends solely on  $N$  and  $Q$

Also possible for **error estimator**

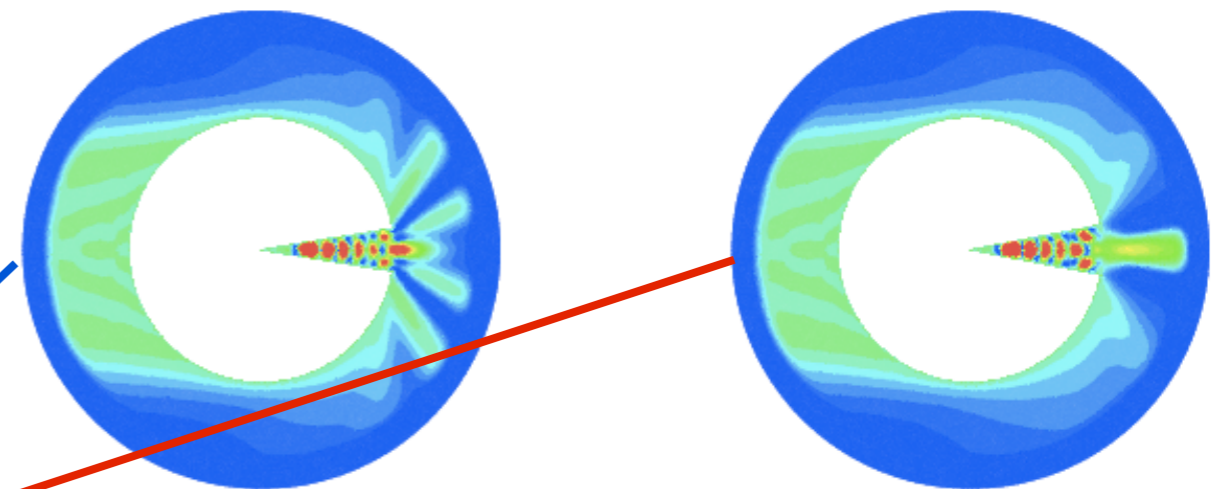
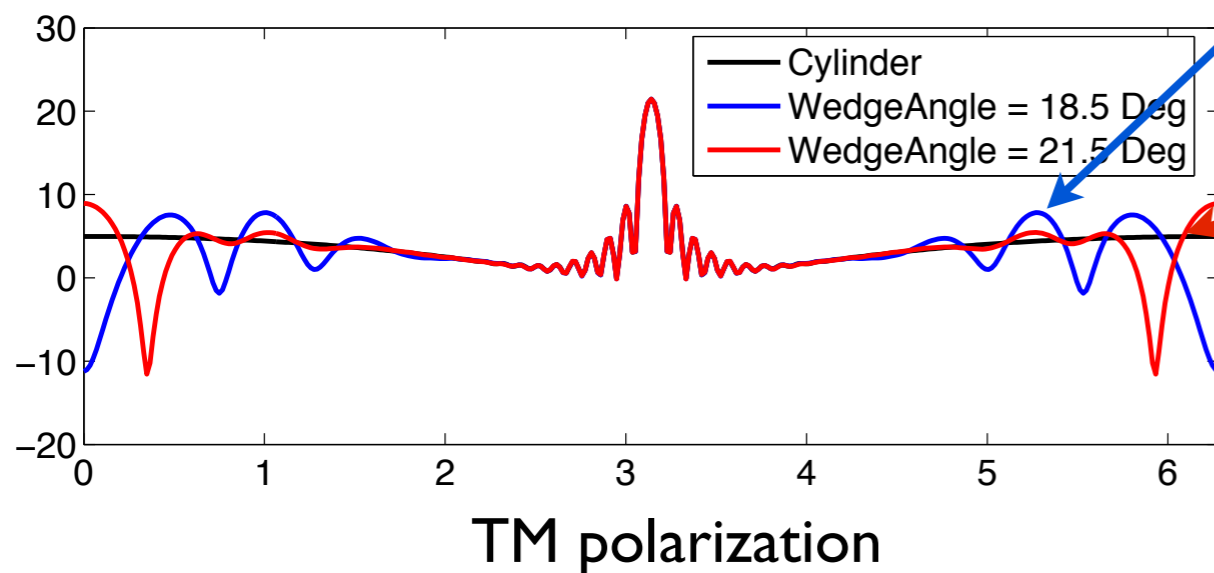
# One example - 2D Pacman problem

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## Scattering by 2D PEC Pacman

Backscatter depends very sensitively on cutout angle and frequency.

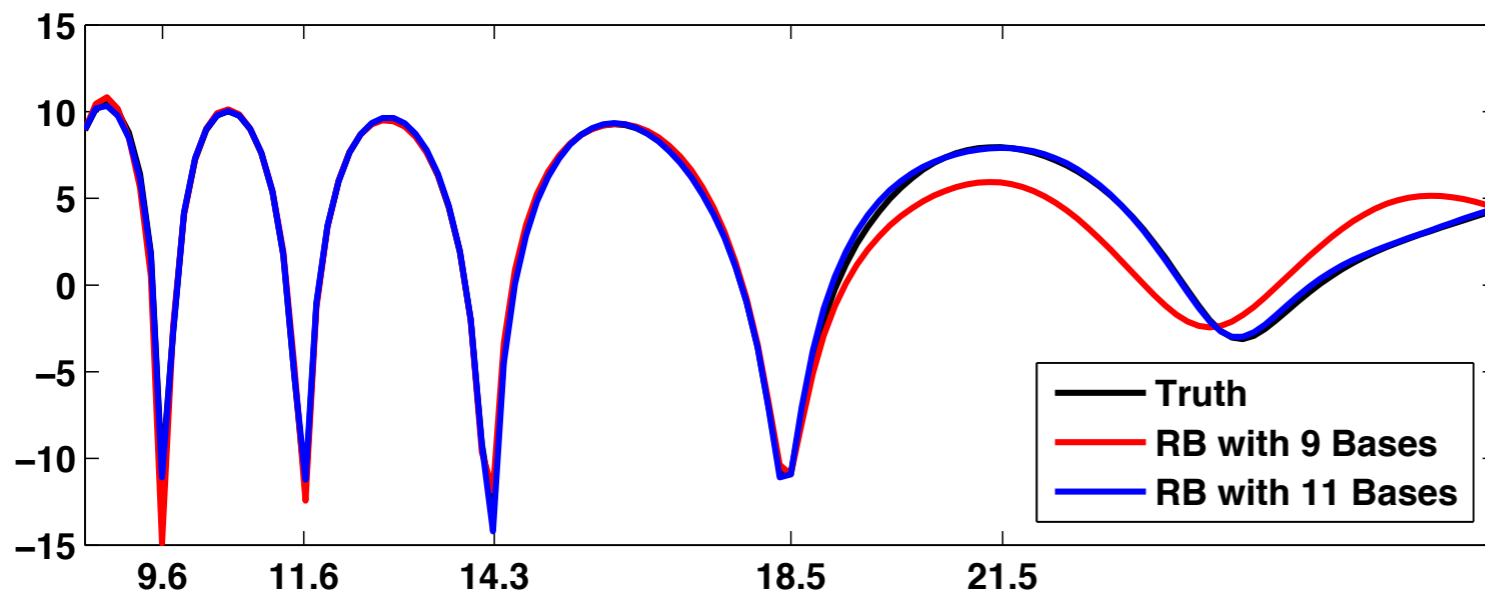
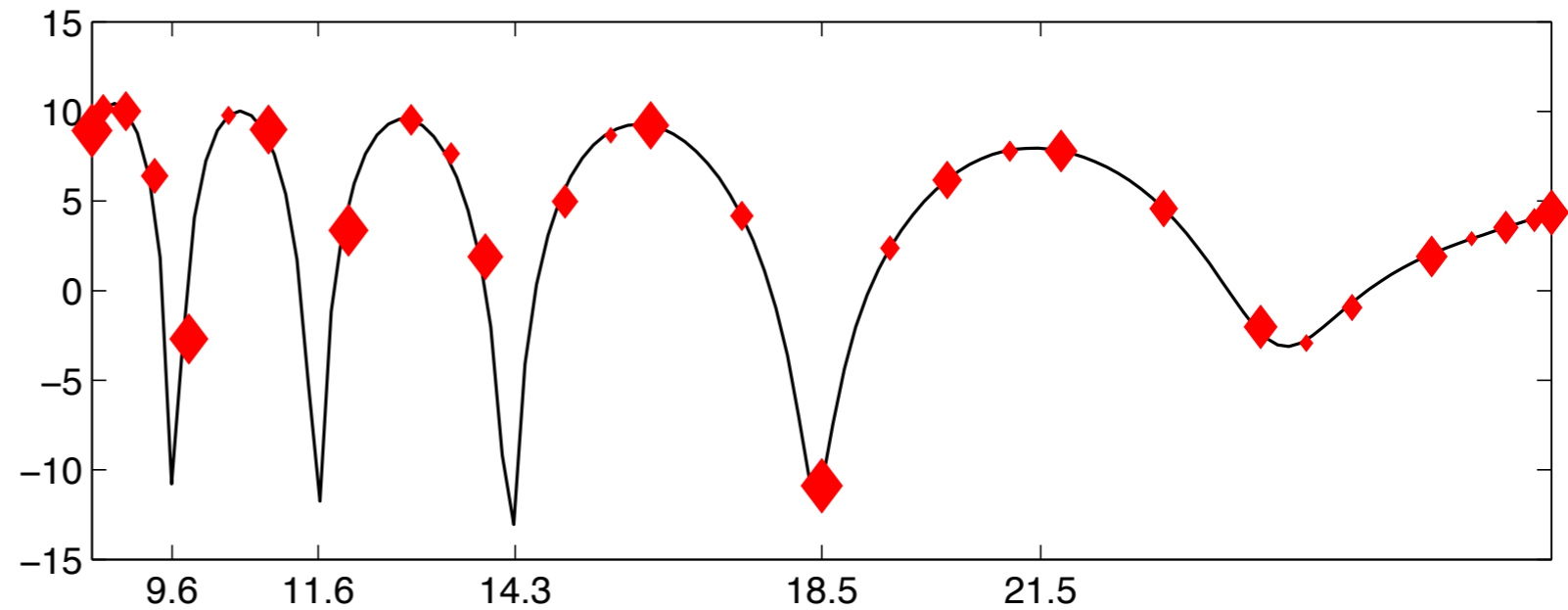


Difference in scattering is clear in fields

# 2D Pacman problem

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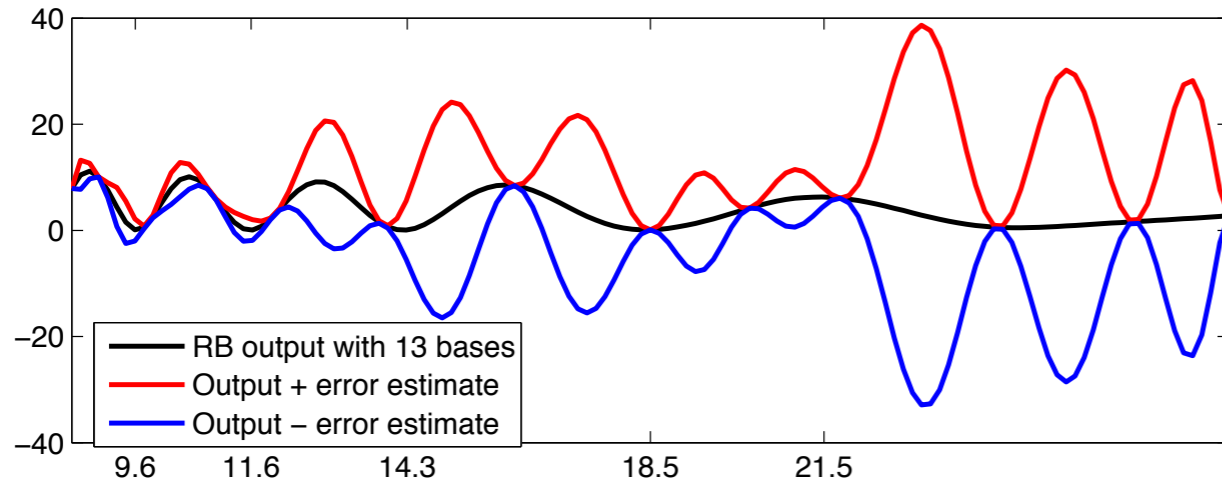
Greedy approach selects critical angles early in the selection process



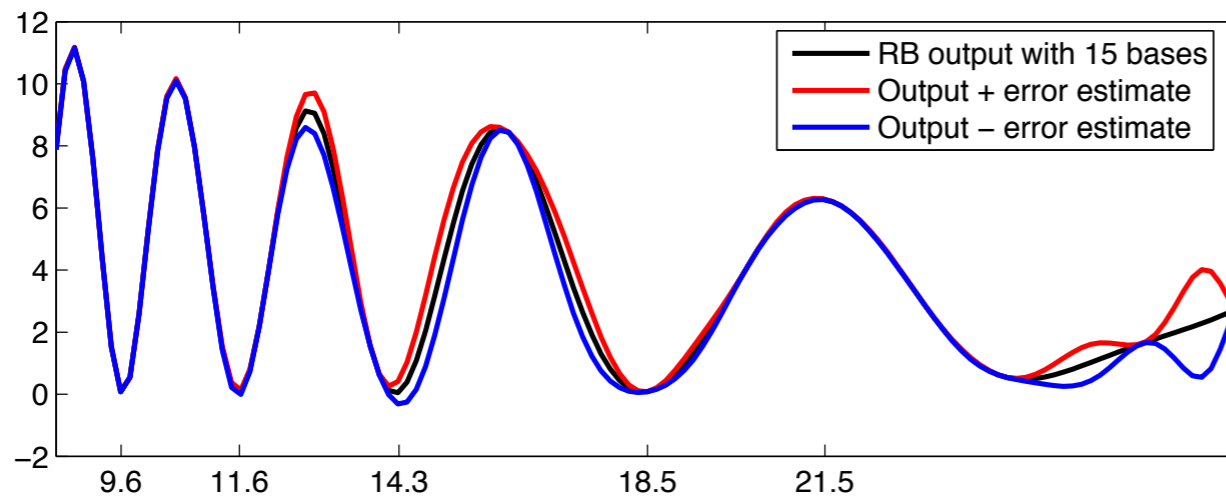
Convergence of output with  $O(10)$  basis elements

Output of interest - backscatter

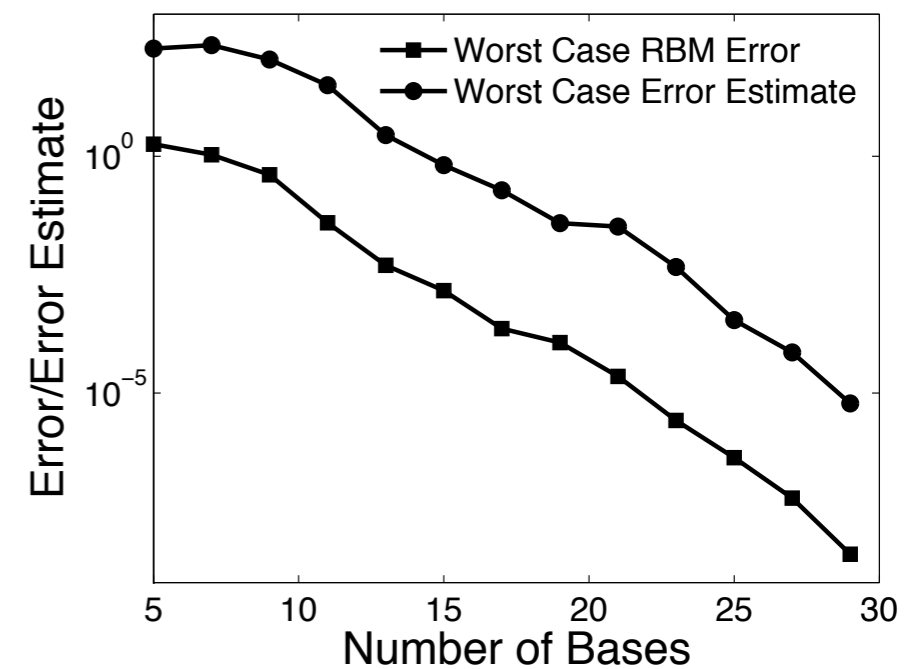
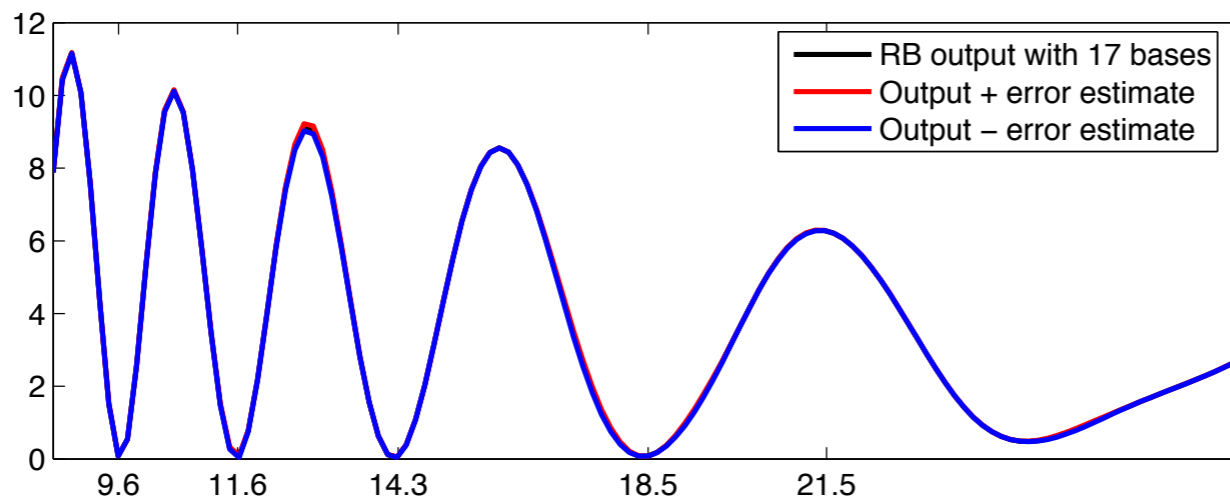
# 2D Pacman problem



Convergence of error bounds over full parameter range



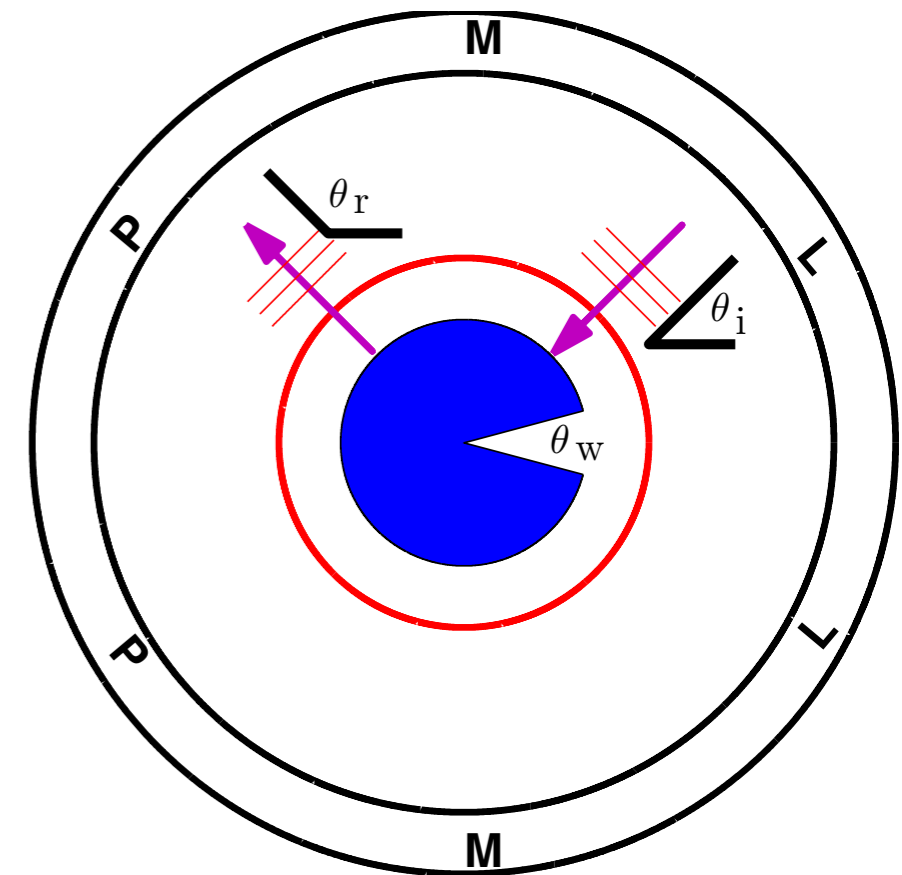
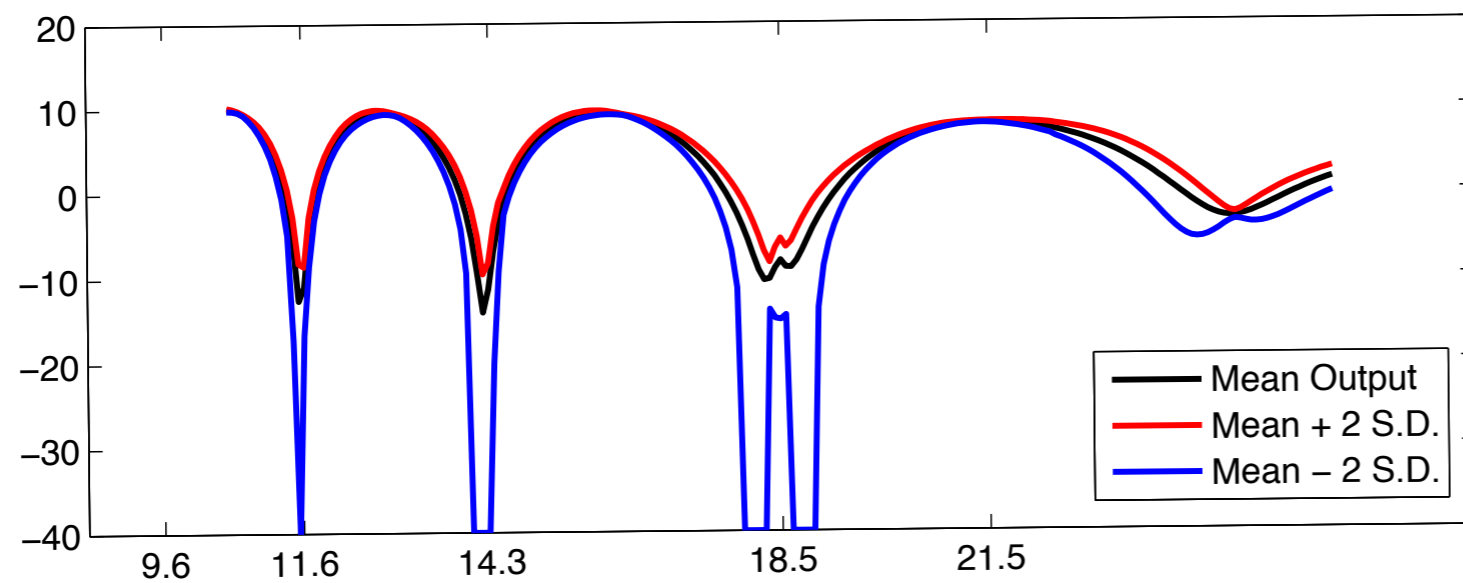
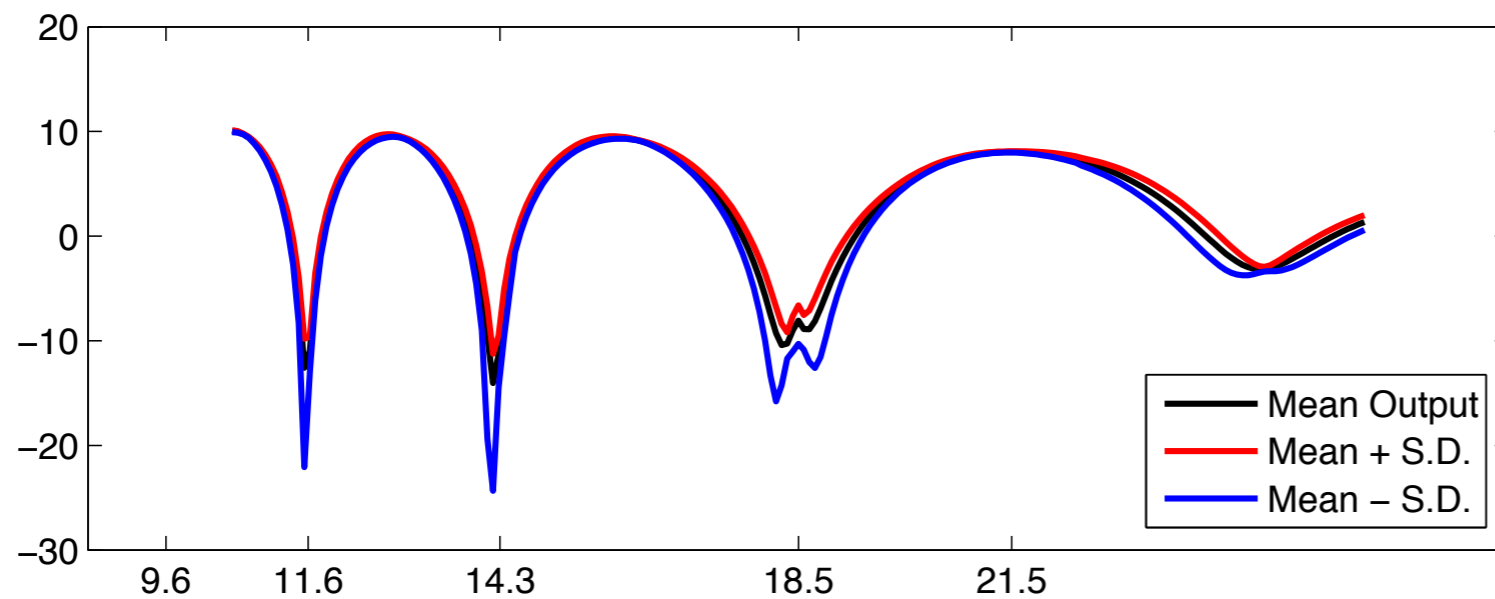
Exponential convergence of predicted error estimator and real error over large training set



Note: Linear scale, not db scale

# 2D Pacman prototype for UQ

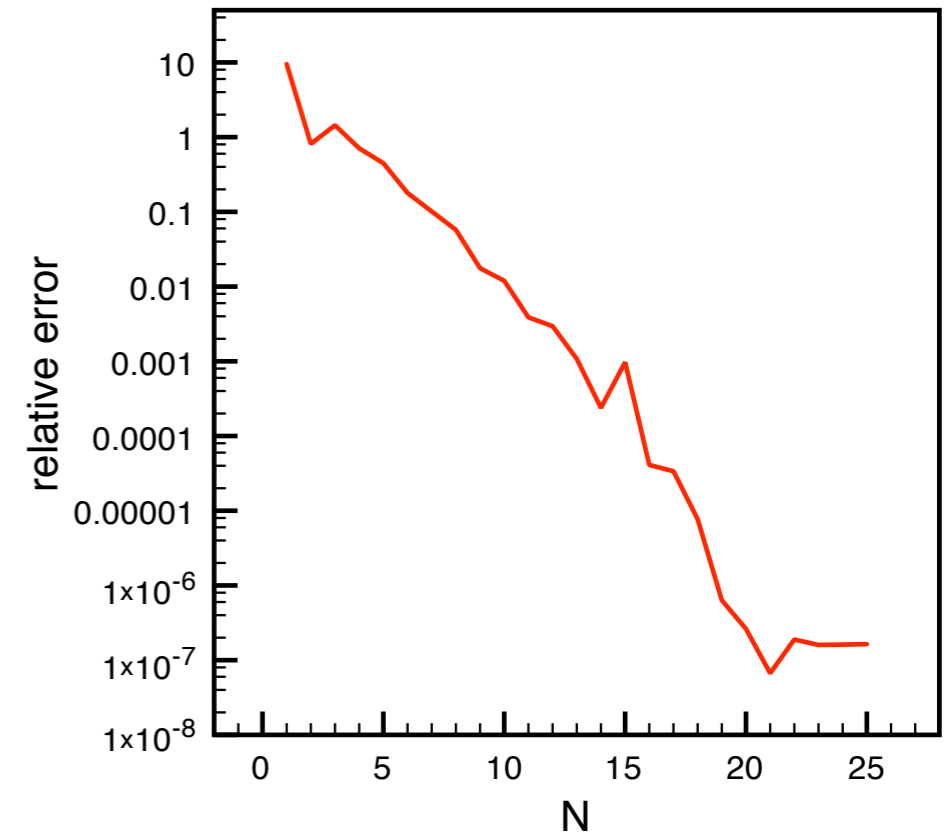
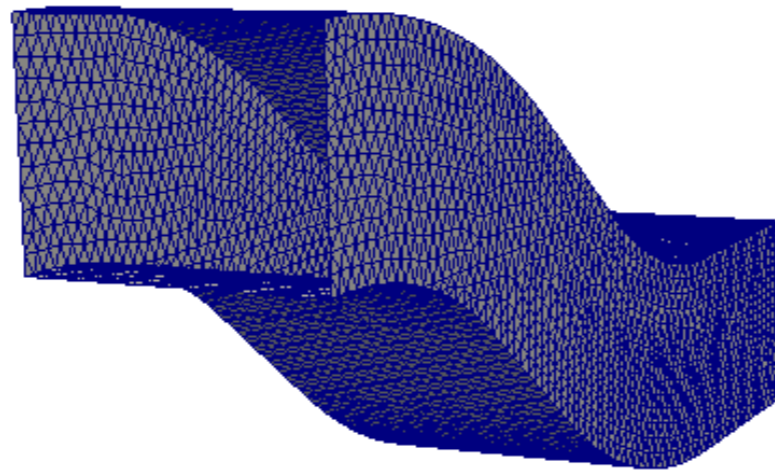
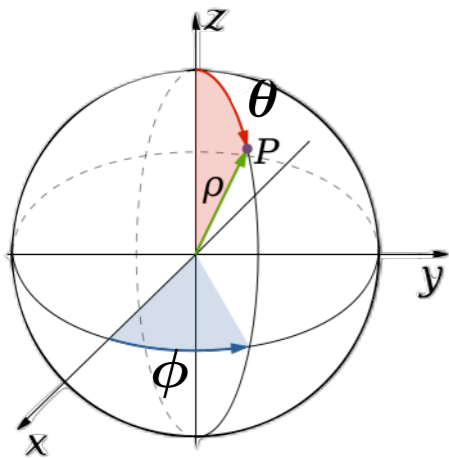
Fast evaluation over parameter space allows for rapid uncertainty quantification



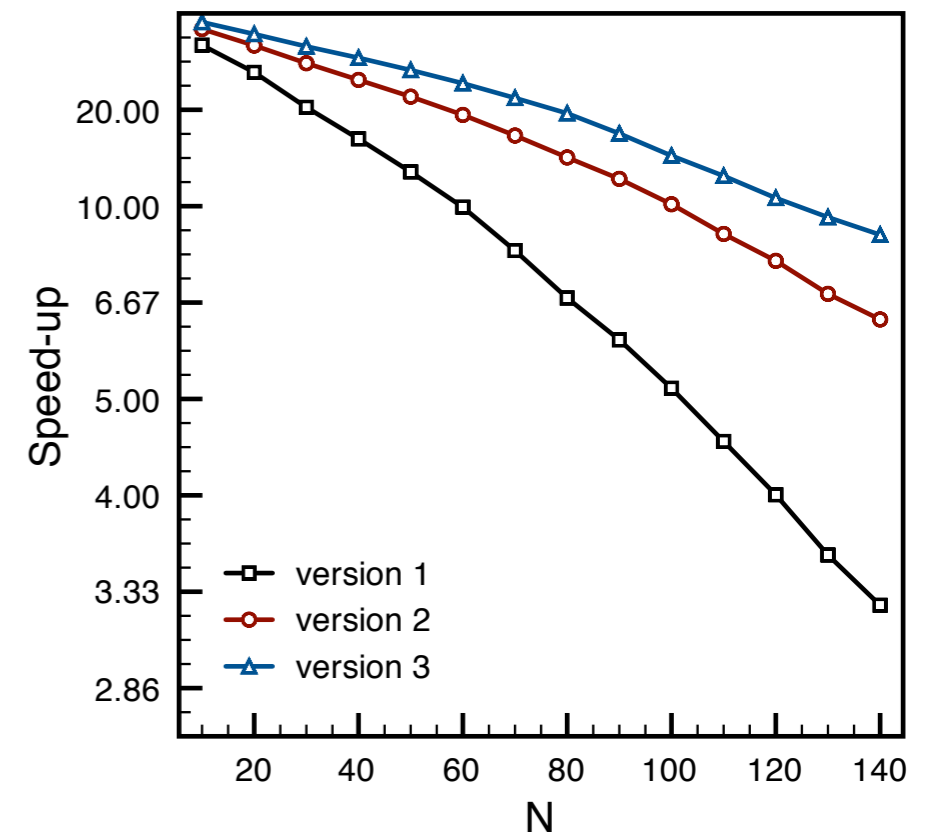
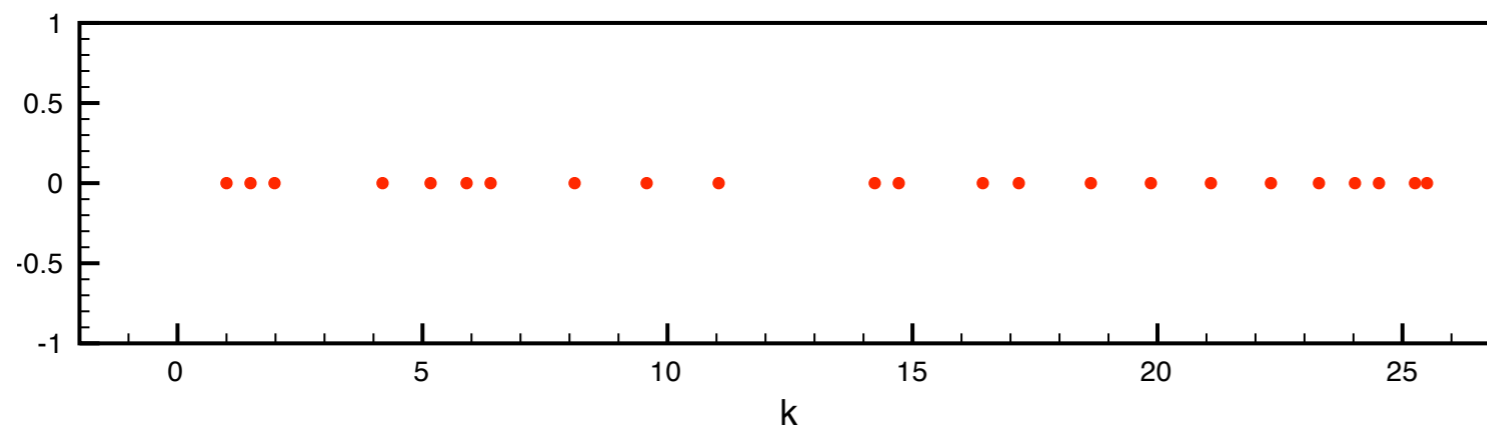
Uniformly distributed  
5% randomness in  
gap angle

# Scattering example

1 parameter,  $\mu = k$  with  $\mathcal{D} = [1, 25.5]$   
 $(\theta, \phi) = (\frac{\pi}{6}, 0)$  fixed

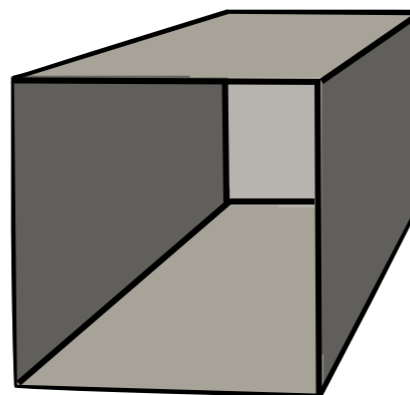
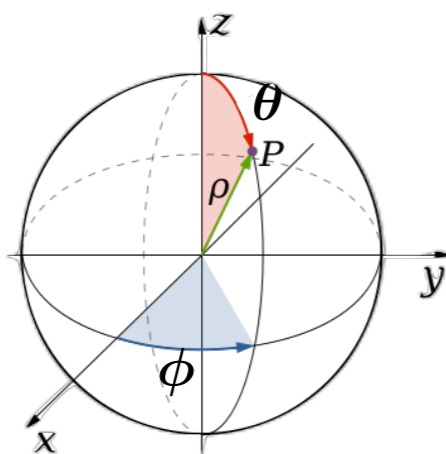


Repartition of 23 first picked parameters:

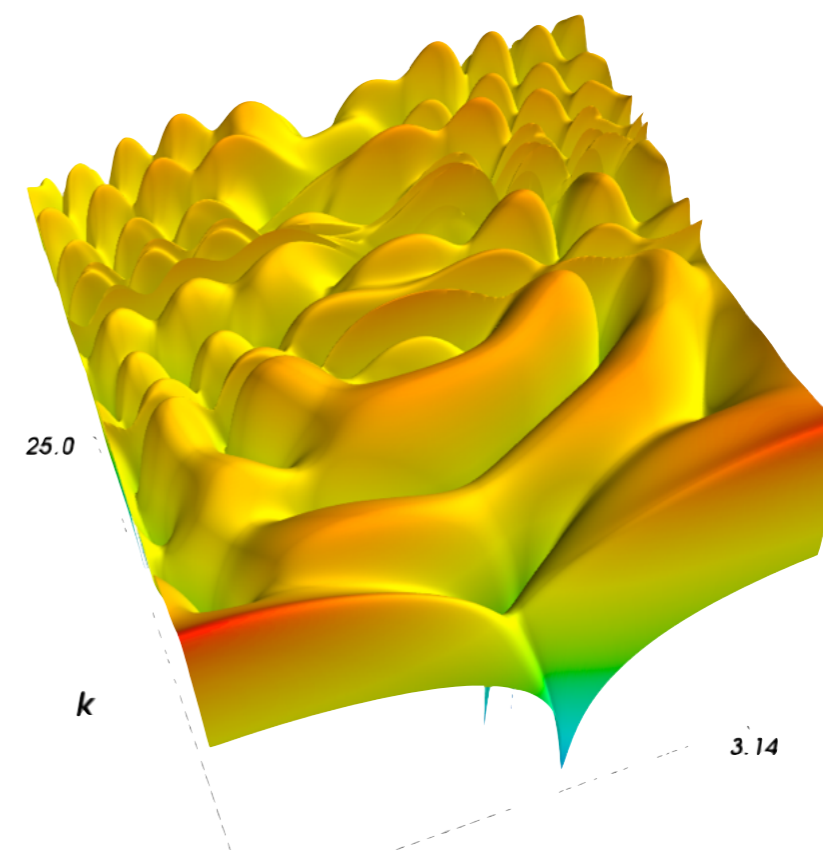
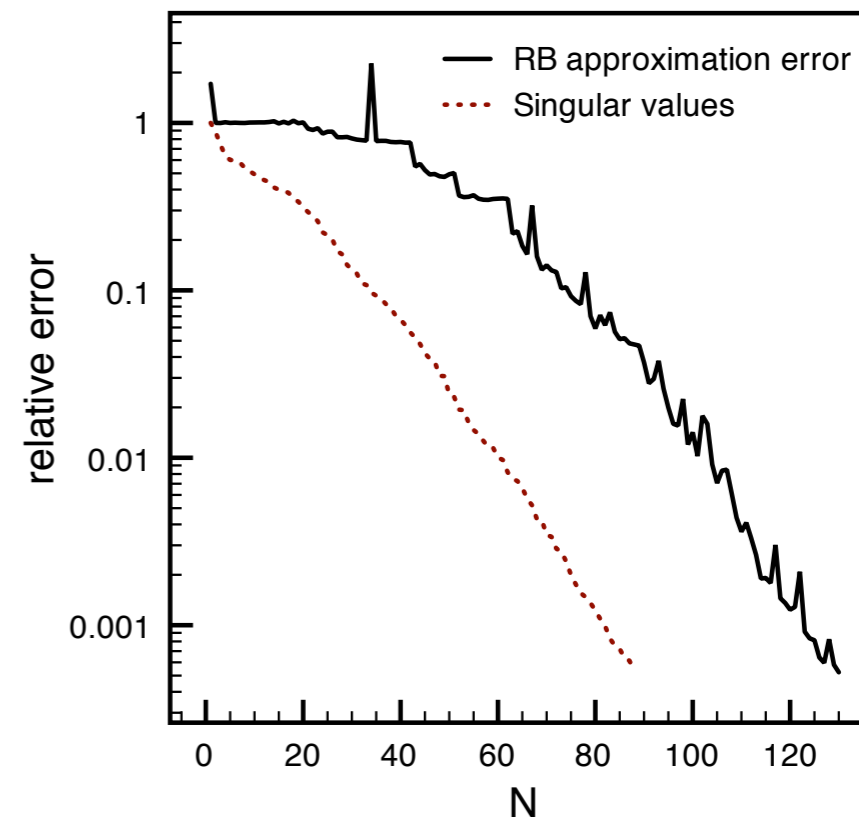
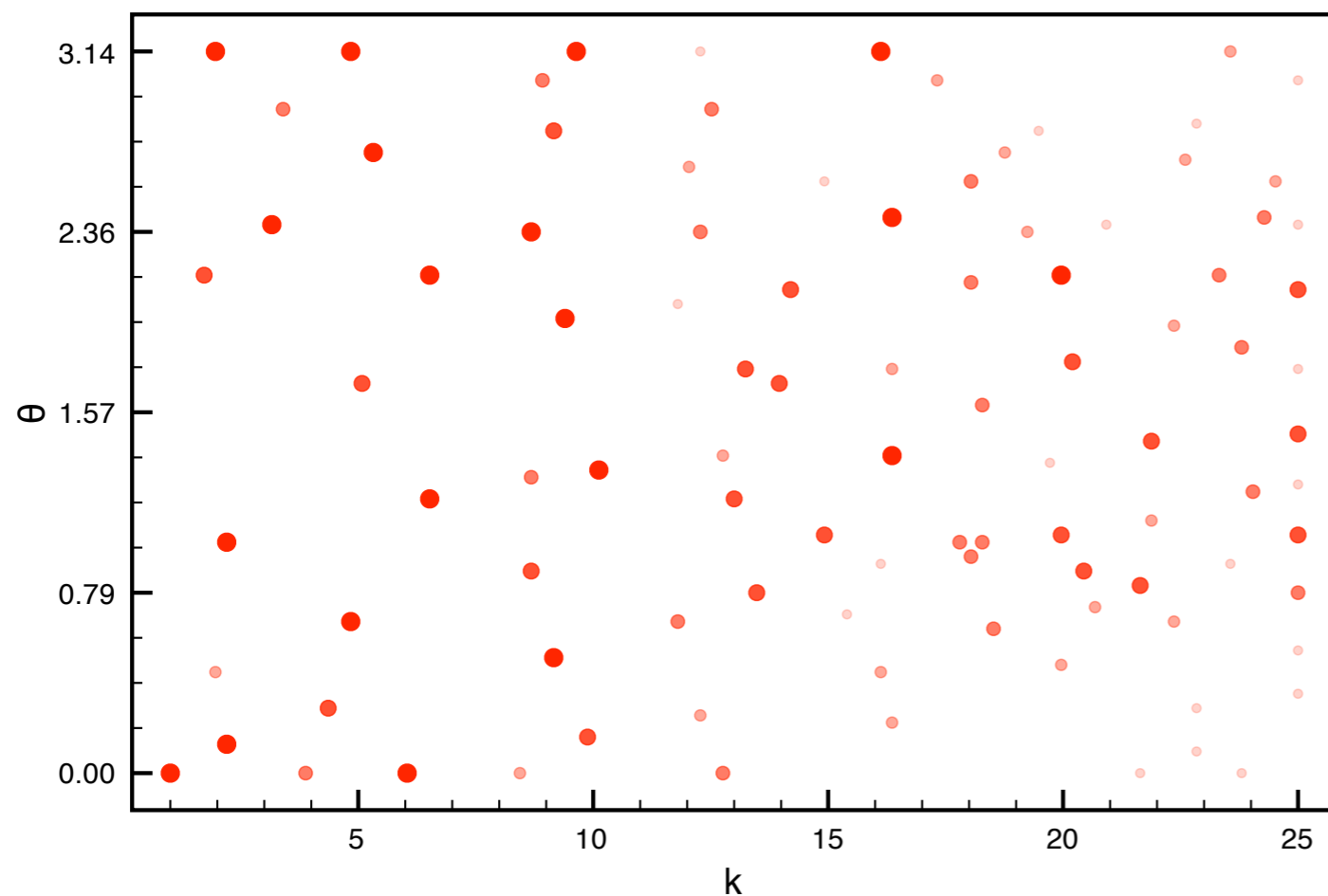


# Scattering example

2 parameters,  $\mu = (k, \theta)$  with  $\mathcal{D} = [1, 25] \times [0, \pi]$   
 $\phi = 0$  fixed

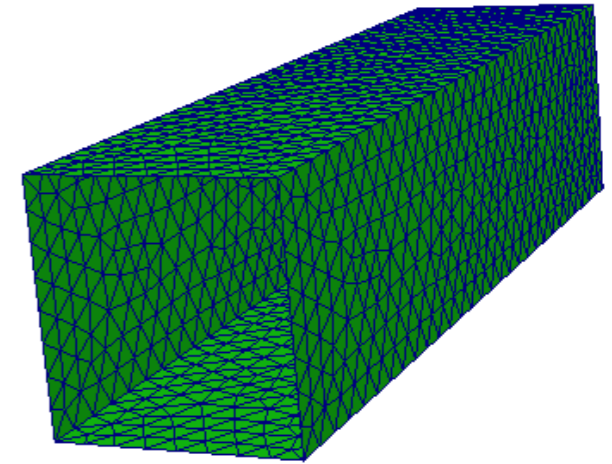
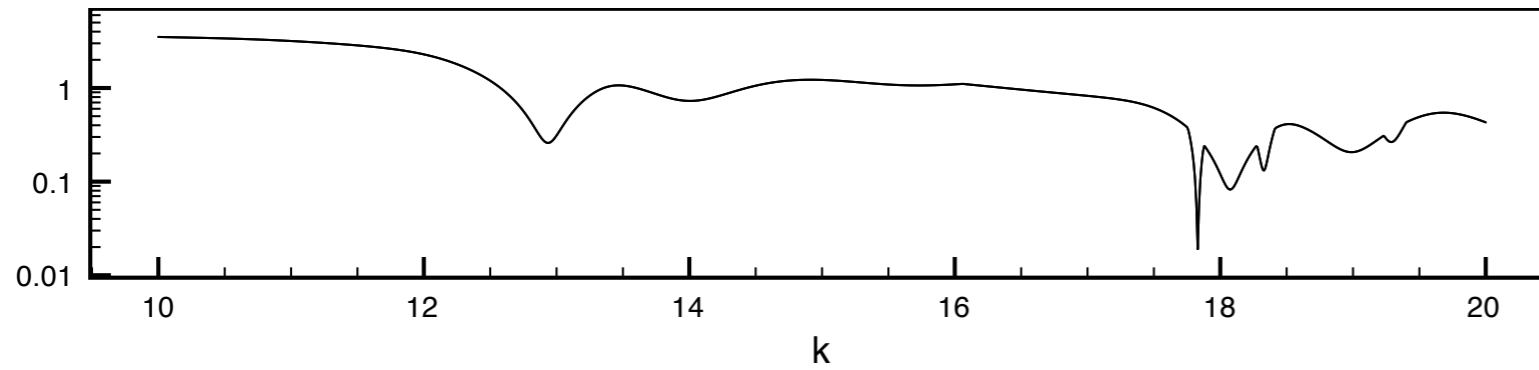


Picked parameters:

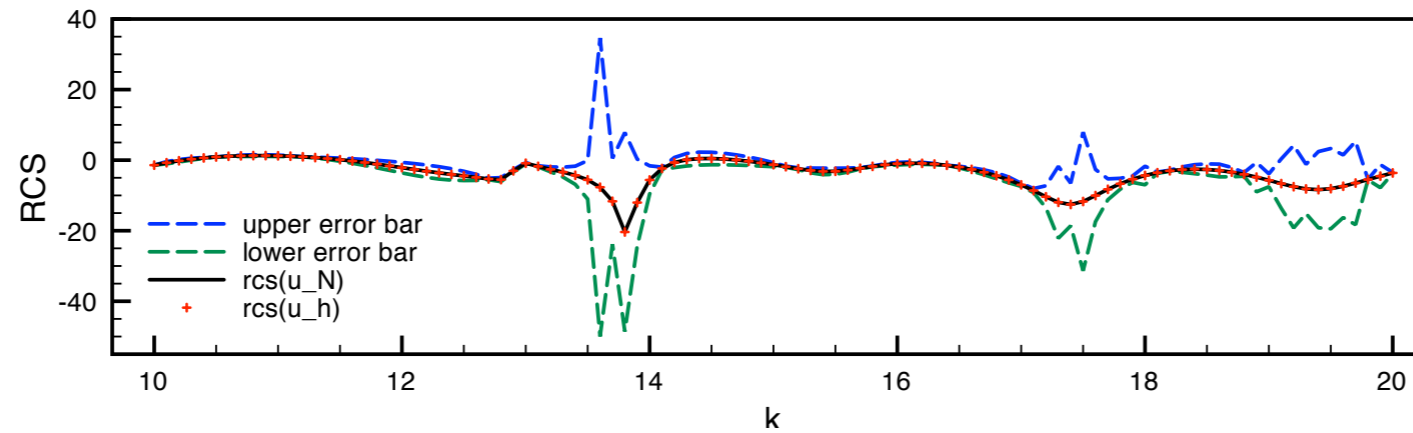


# Scattering example

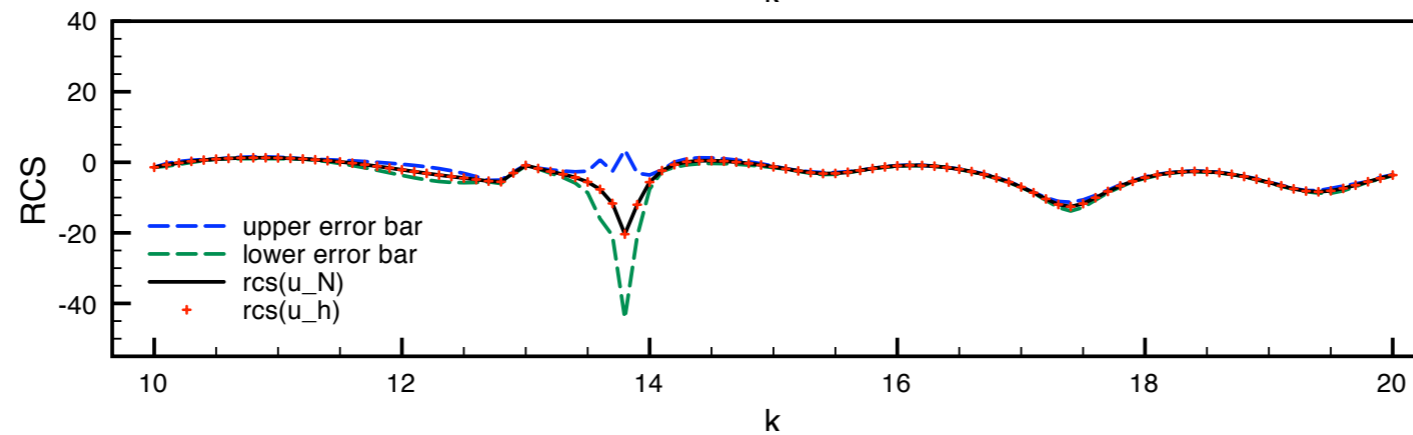
## Stability parameter



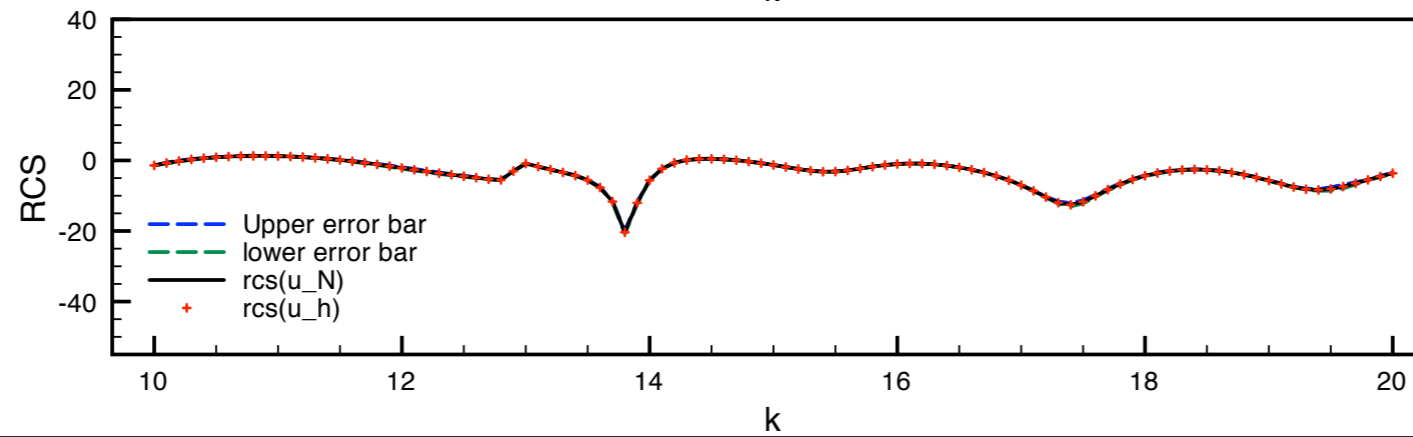
**N=21**



**N=22**



**N=23**





So where are the bottlenecks ?

In the online stage -

- ▶ Large number of terms in the affine expansion

$$a(u, \mu, v) = \sum_{k=1}^{Q_a} \Theta_k(\mu) a_k(u, v)$$

- ▶ Large number of terms in basis

$$N_d \propto N_1^{\alpha d}, \quad 0 < \alpha \leq 1$$

In the offline stage -

- ▶ The cost of greedy approach by evaluating the train space  
Also for SCM, EIM

$$\mu_{i+1} = \arg \sup_{\mu \in \Pi_{train}} \varepsilon_N(\mu)$$

# Non-affine problems

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Let us consider the extension of these techniques to problems described by integral equations

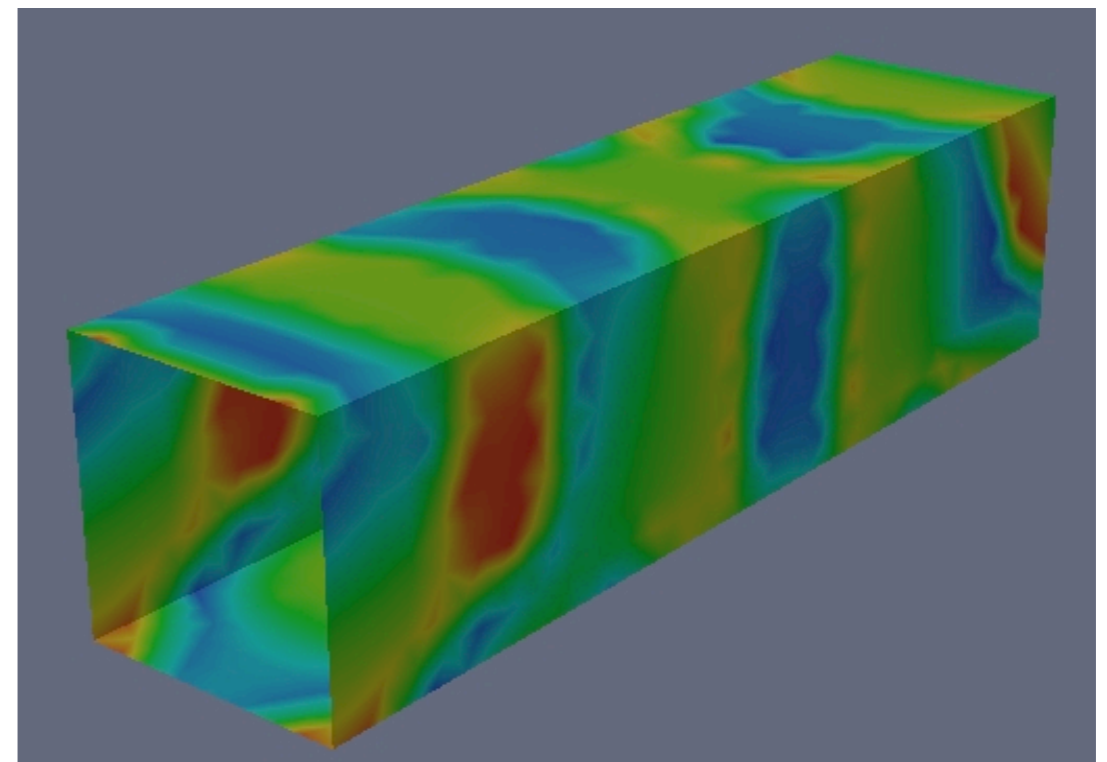
Electric field integral equation (EFIE)

$$ik \int_{\Gamma \times \Gamma} G_k(\mathbf{x}, \mathbf{y}) \left[ \mathbf{j}(\mathbf{x}) \cdot \mathbf{j}^t(\mathbf{y}) - \frac{1}{k^2} \operatorname{div}_{\Gamma} \mathbf{j}(\mathbf{x}) \operatorname{div}_{\Gamma} \mathbf{j}^t(\mathbf{y}) \right] d\mathbf{x} d\mathbf{y} = \mathbf{F}(\mathbf{j}^t)$$

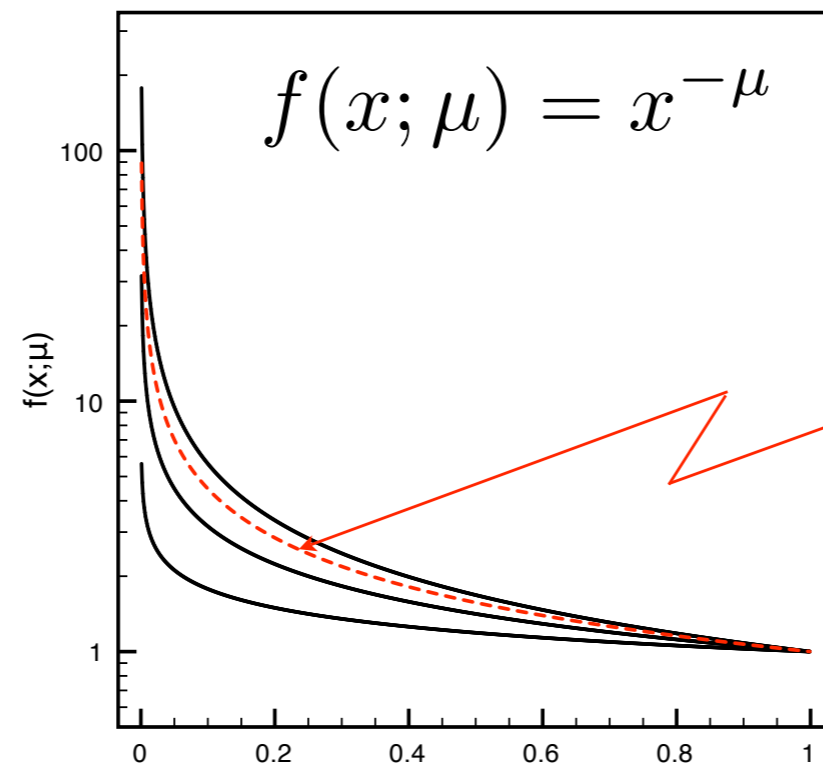
$$G_k(\mathbf{x}, \mathbf{y}) := \frac{e^{ik|\mathbf{x}-\mathbf{y}|}}{|\mathbf{x}-\mathbf{y}|}.$$

Truth approximation is a standard MoM solver.

CERFACS



## Basic example



$$f(x; \mu) \approx \sum_{m=1}^3 \alpha_m(\mu) x^{-\mu_m}$$

## EFIE operators

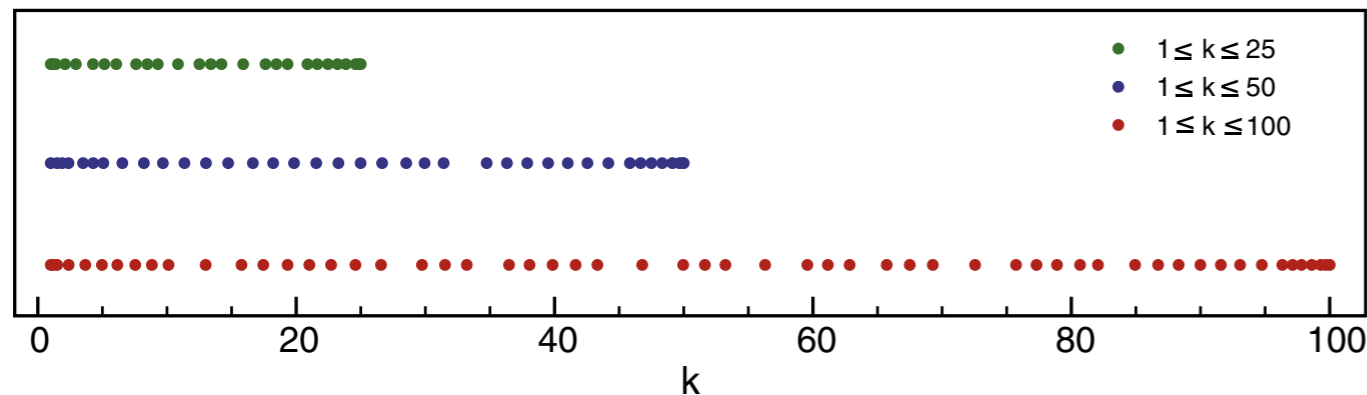
$$G_k^{ns}(r) = G^{ns}(r; k) = \frac{e^{ikr} - 1}{r}, \quad r \in \mathbb{R}^+, k \in \mathbb{R}^+$$

$$\mathbf{E}^i(\mathbf{x}; \mu) = -p e^{i\mathbf{k}\hat{\mathbf{s}}(\theta, \phi) \cdot \mathbf{x}}, \quad \mathbf{x} \in \Gamma, \mu \in \mathcal{D}$$

# EIM example

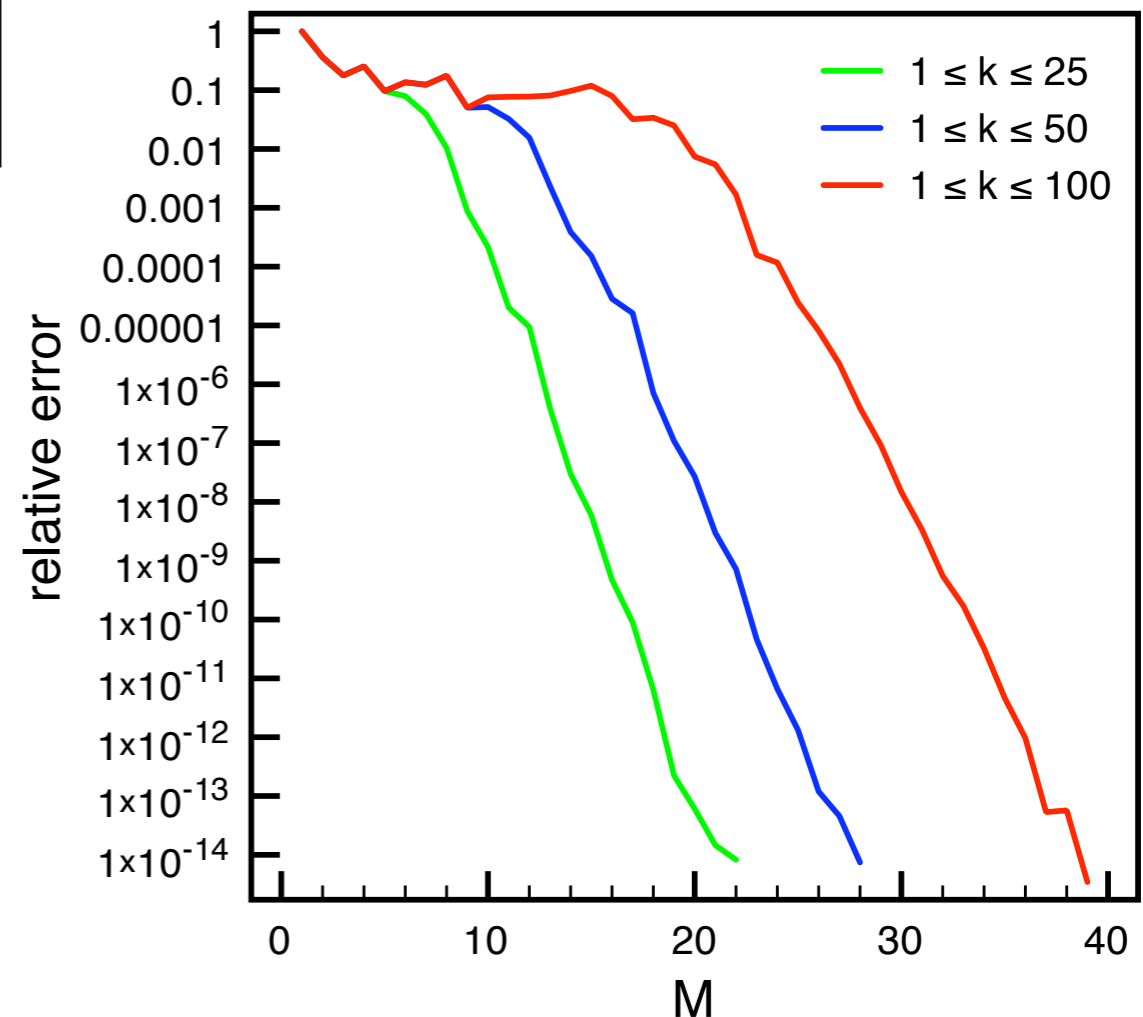
## Basic test case

$$f(x; k) = \frac{e^{ikx} - 1}{x}, \quad x \in (0, R_{\max}], k \in [1, k_{\max}]$$



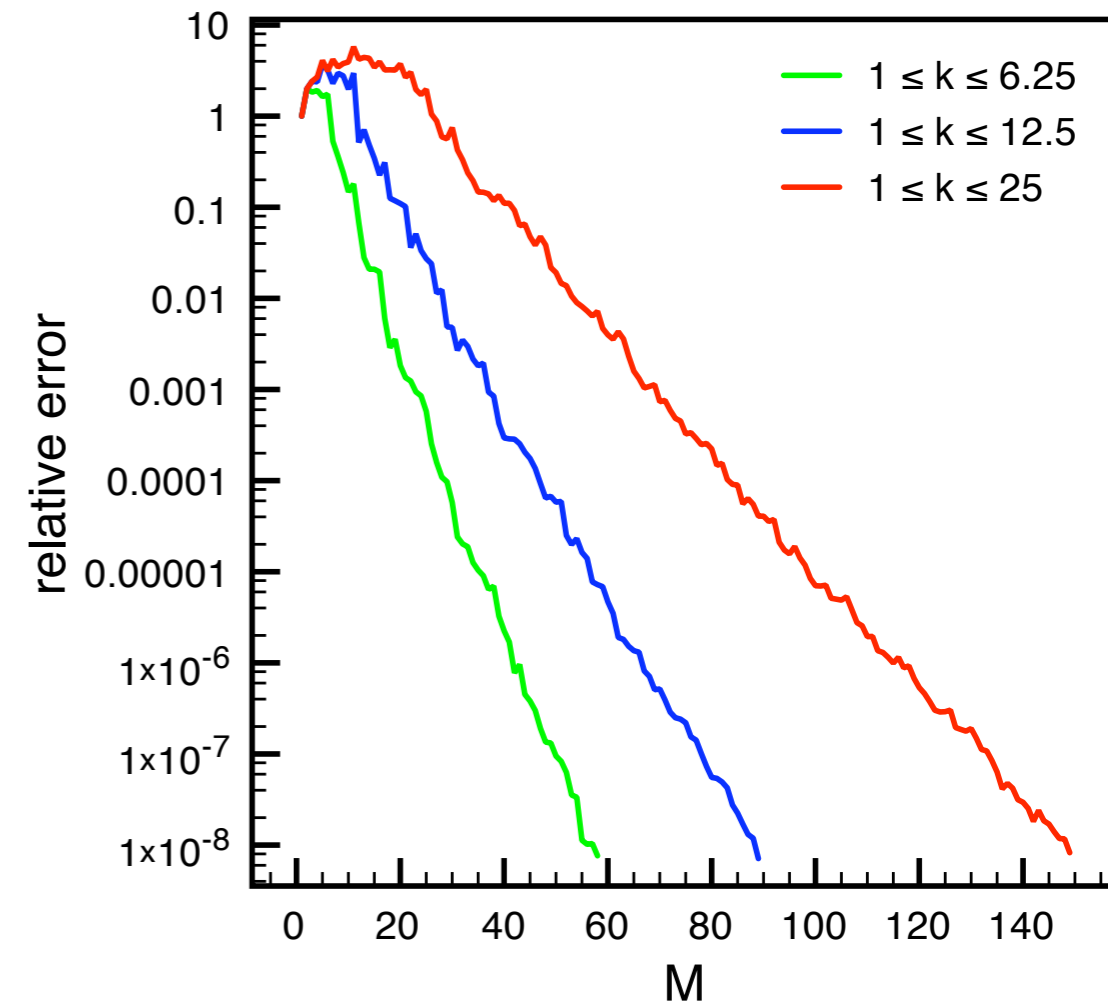
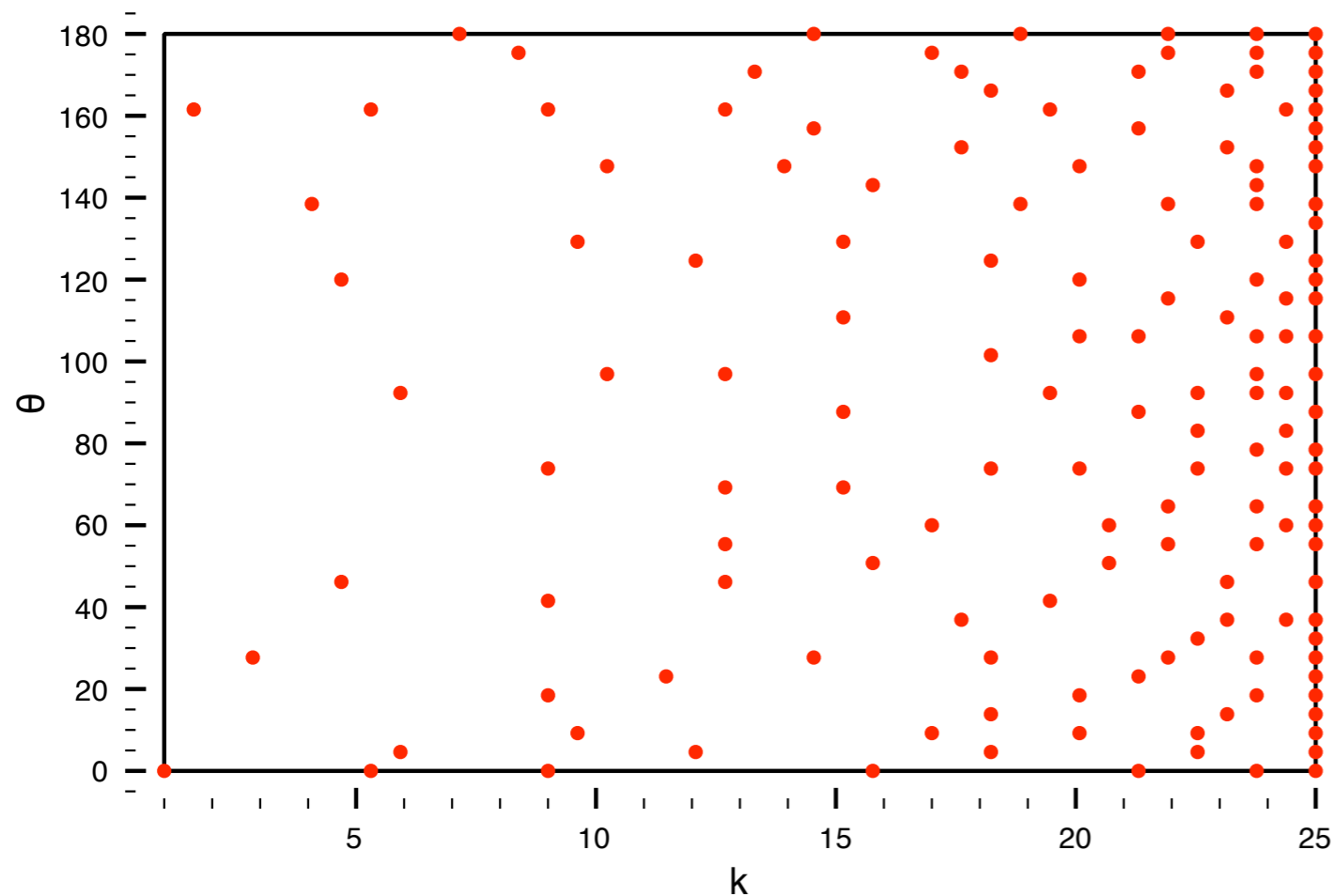
**NOTE** - Length of expansion directly impacts online cost

$$f(x, \mu) = \sum_{m=1}^M \alpha_m(\mu) f(x, \mu_m)$$



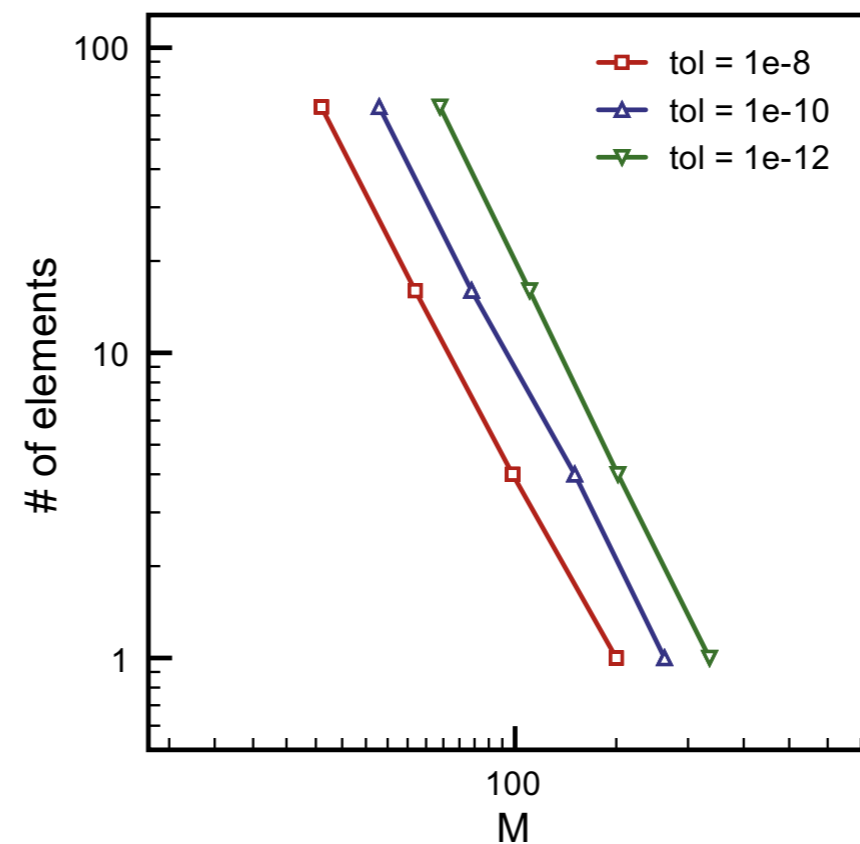
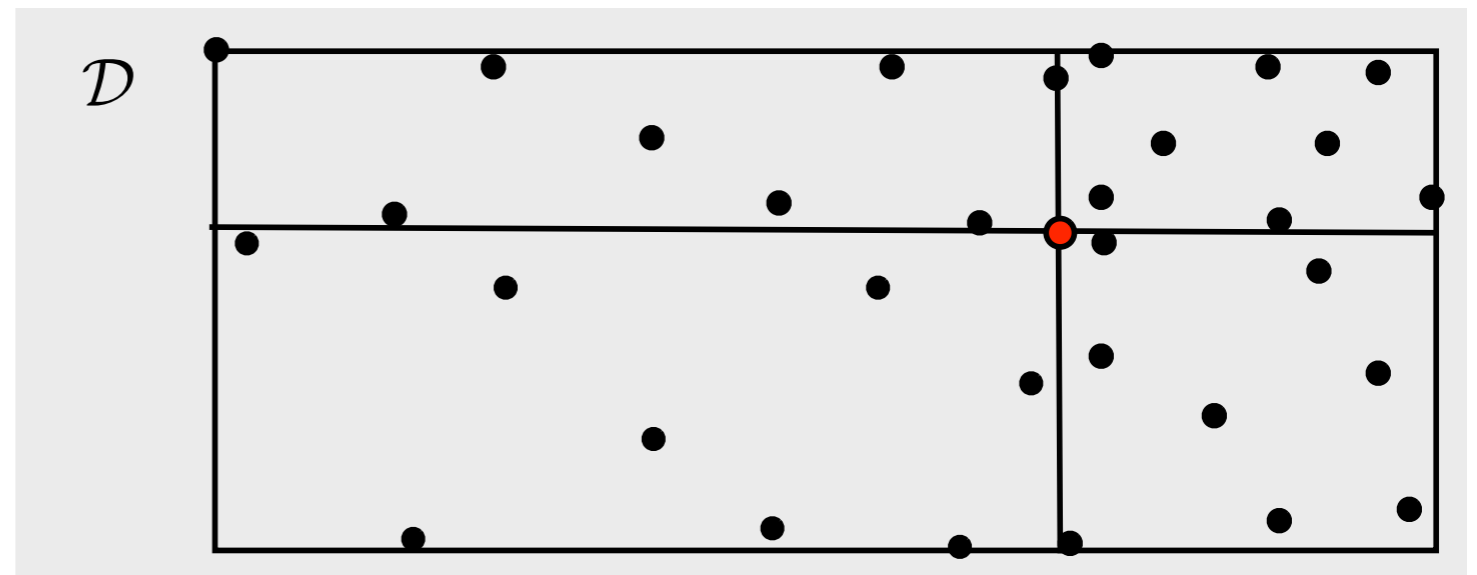
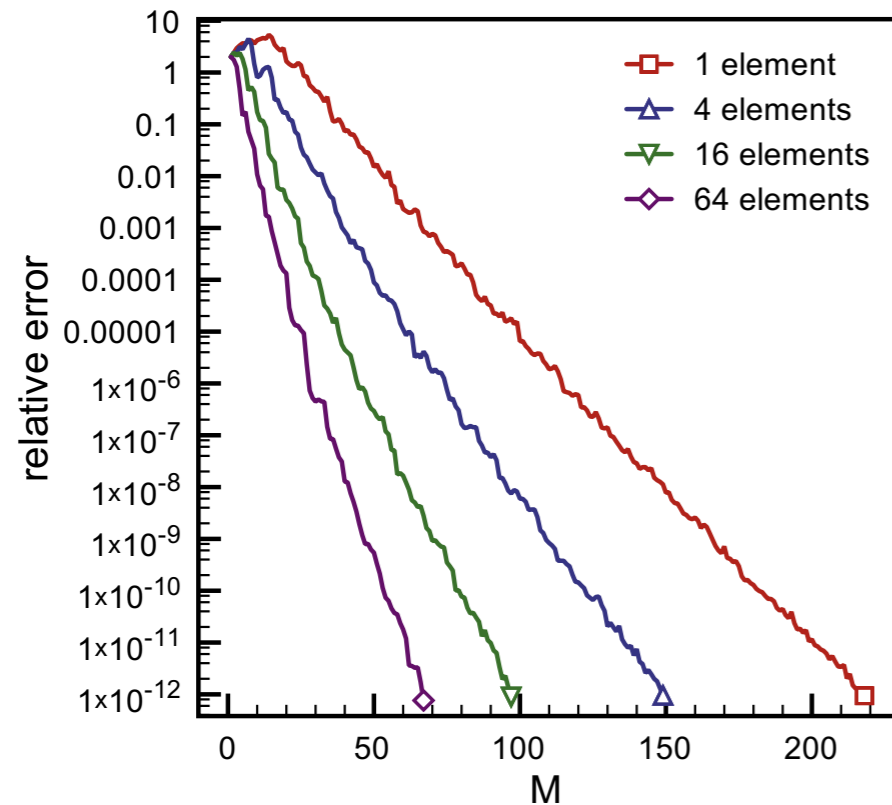
## Results for EIM

$$f(\mathbf{x}; \boldsymbol{\mu}) = e^{i k \hat{\mathbf{s}}(\boldsymbol{\theta}, \phi) \cdot \mathbf{x}}, \quad \mathbf{x} \in \Gamma, \boldsymbol{\mu} \in \mathcal{D},$$
$$\boldsymbol{\mu} = (k, \theta), \quad \phi \text{ fixed},$$
$$\mathcal{D} = [1, k_{\max}] \times [0, \pi]$$

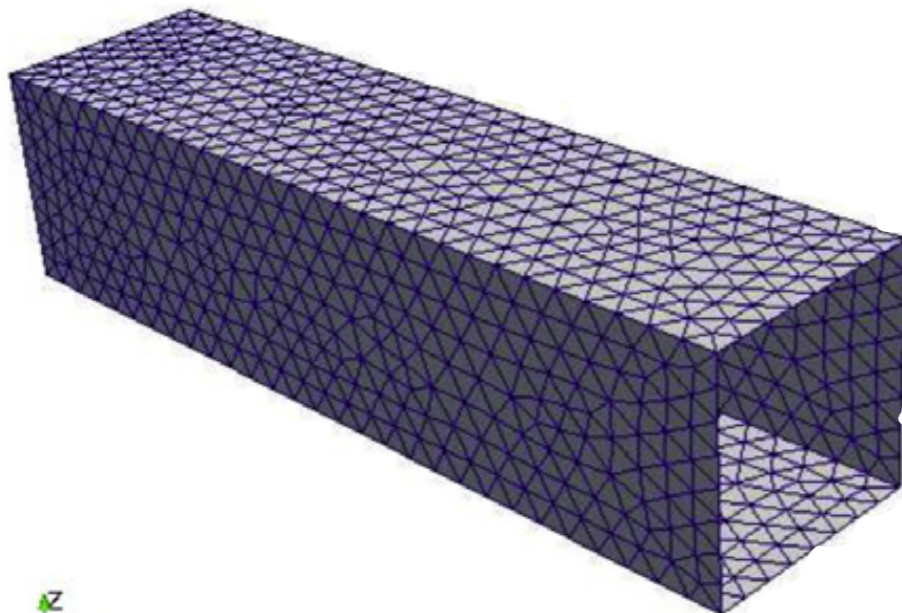


# Element based EIM

## Extension to an element based EIM



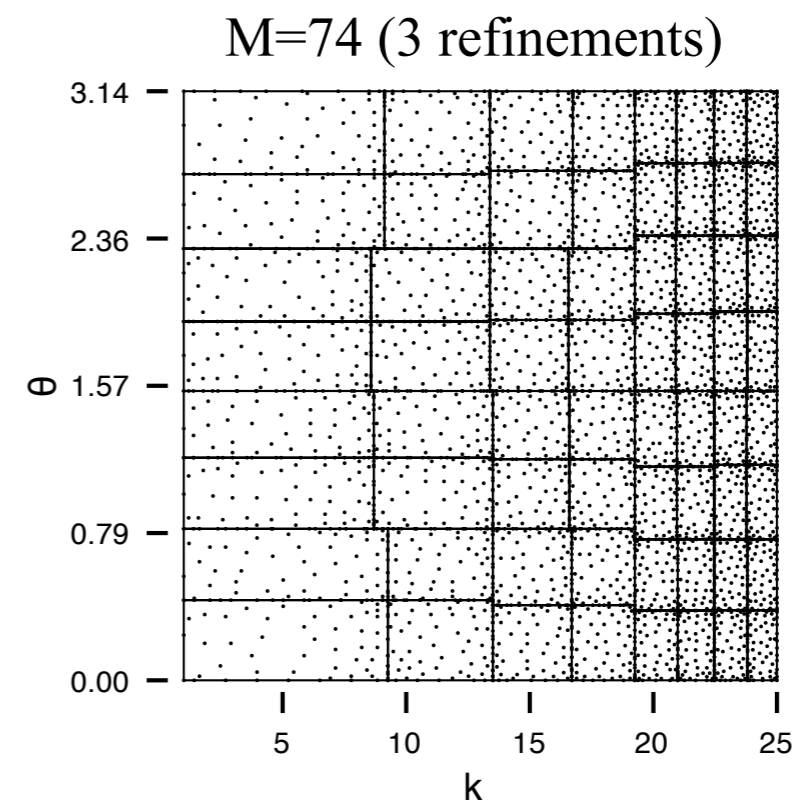
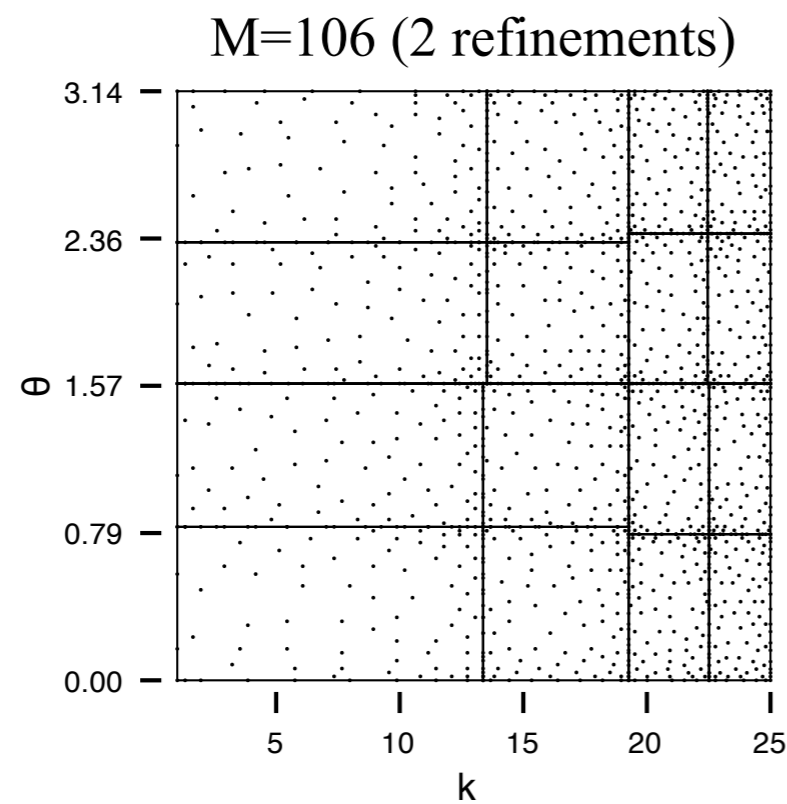
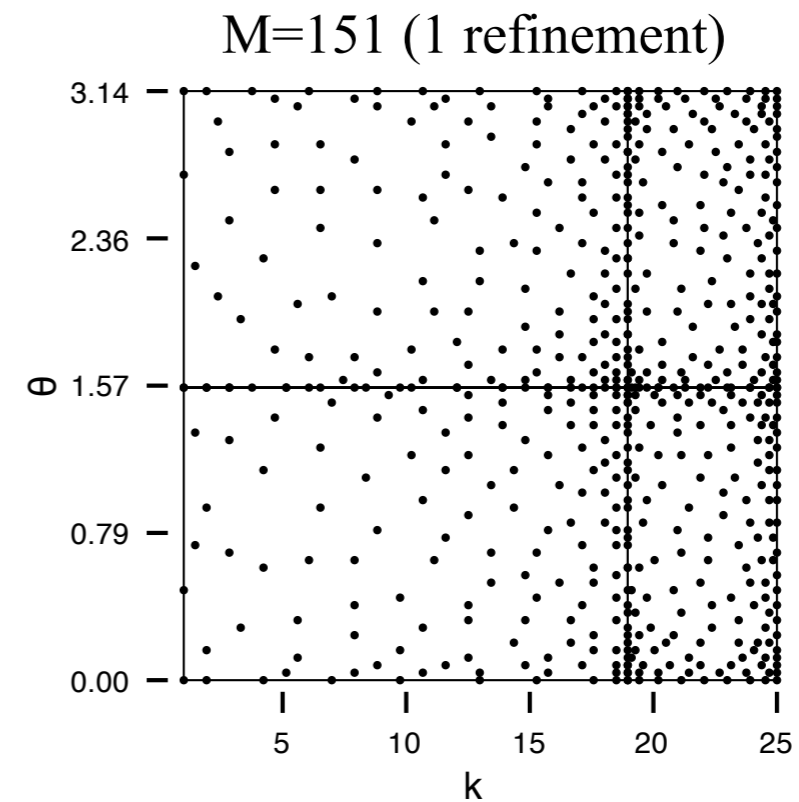
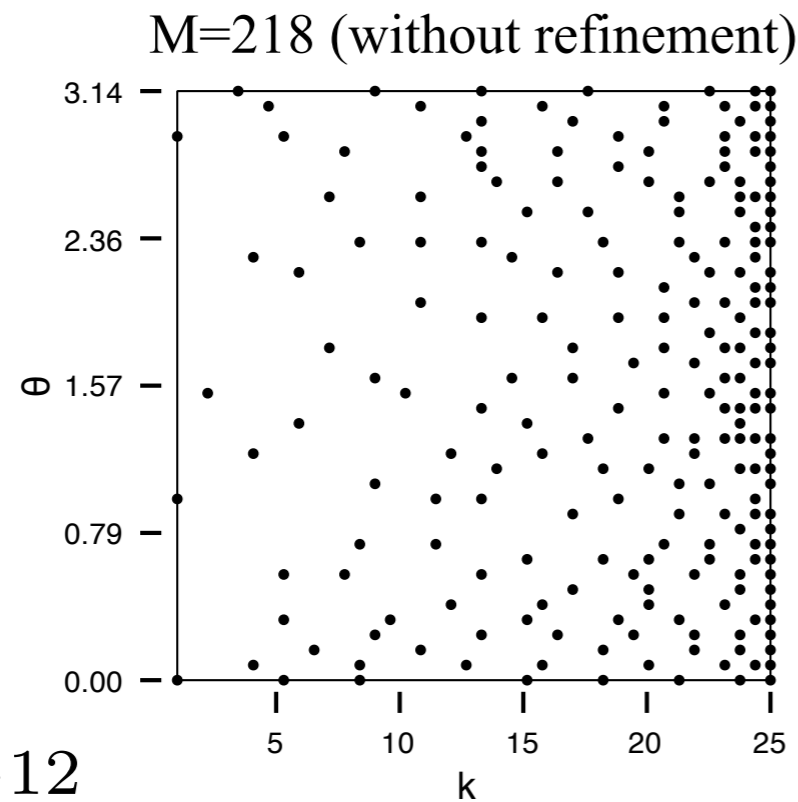
Objective is  
to reduce  
online cost



# Adaptive EIM

## Extension to multilevel EIM

$$\varepsilon = 10^{-12}$$



So where are the bottlenecks ?

In the online stage -

- ▶ Large number of terms in the affine expansion

$$a(u, \mu, v) = \sum_{k=1}^{Q_a} \Theta_k(\mu) a_k(u, v)$$

- ▶ Large number of terms in basis

$$N_d \propto N_1^{\alpha d}, \quad 0 < \alpha \leq 1$$

In the offline stage -

- ▶ The cost of greedy approach by evaluating the train space  
Also for SCM, EIM

$$\mu_{i+1} = \arg \sup_{\mu \in \Pi_{train}} \varepsilon_N(\mu)$$



# Strategy for high-d sampling

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## A typical greedy approach

**Input:** A train set  $\Xi_{train} \subset \mathcal{D}$ , a tolerance  $tol > 0$

**Output:**  $S_N$  and  $W_N$

- 1: **Initialization:** Choose an initial parameter value  $\mu^1 \in \Xi_{train}$ , set  $S_1 = \{\mu^1\}$ , compute  $v(\mu^1)$ , set  $W_1 = \{v(\mu^1)\}$ , and  $N = 1$  ;
- 2: **while**  $\max_{\mu \in \Xi} \eta(\mu; W_N) > tol$  **do**
- 3: For all  $\mu \in \Xi_{train}$ , compute  $\eta(\mu; W_N)$  ;
- 4: Choose  $\mu^{N+1} = \operatorname{argmax}_{\mu \in \Xi_{train}} \eta(\mu; W_N)$ ;
- 5: Set  $S_{N+1} = S_N \cup \{\mu^{N+1}\}$ ;
- 6: Compute  $v(\mu^{N+1})$ , and set  $W_{N+1} = W_N \cup \{v(\mu^{N+1})\}$ ;
- 7:  $N \leftarrow N + 1$ ;
- 8: **end while**

For a high-d problem with a large training set, this is expensive

# Strategy for high-d sampling

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We introduce the saturation assumption

$$\eta(\boldsymbol{\mu}; W_M) \leq C_{sa} \eta(\boldsymbol{\mu}; W_N) \quad \text{for some } C_{sa} > 0 \quad \text{for all } 0 < N < M$$

## Different interpretations

- ▶ For  $C_{sa} < 1$  - error is strictly decreasing
- ▶ For  $C_{sa} \geq 1$  - error is allowed to increase (intermittently)

We shall use this approach to propose two different sampling

- ▶ An approach using just this saturation assumption
- ▶ An adaptive sampling with additional benefits

# Strategy for high-d sampling

## Strategy I -

When looking for the max error over the training set, recompute estimator only for those points where

$$C_{sa}\eta(\mu, W_N) \geq error_{tmpmax}$$

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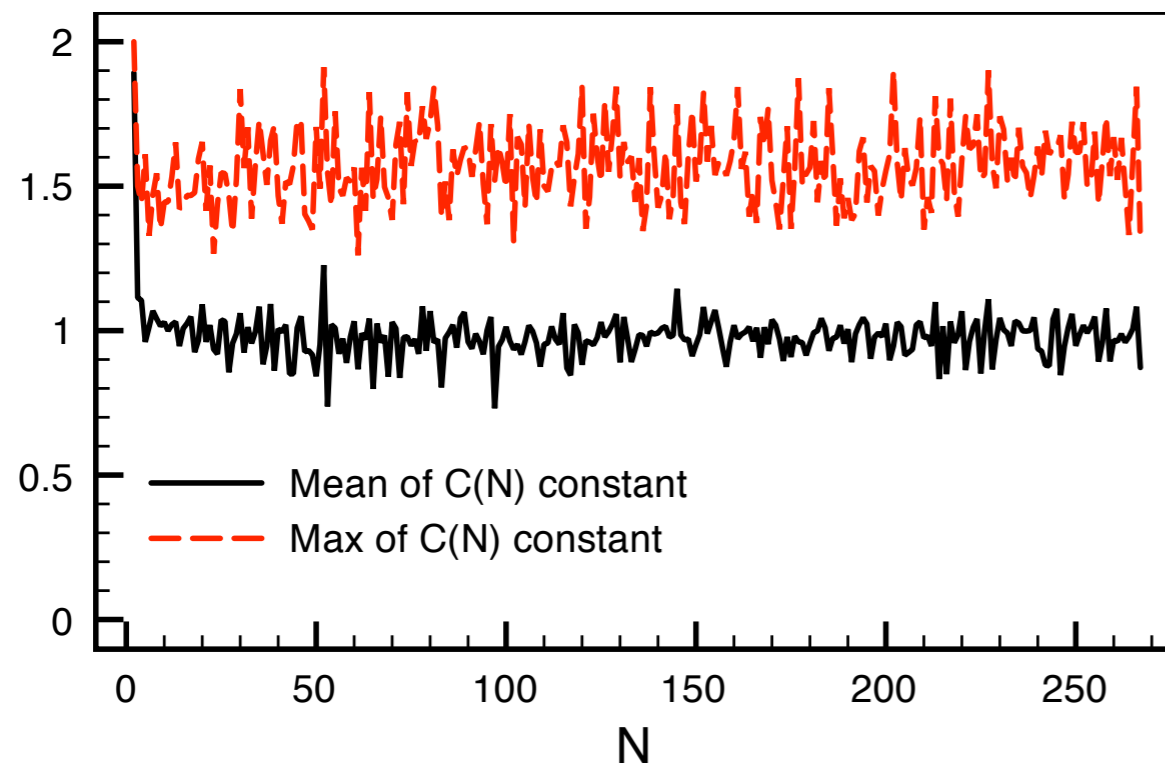
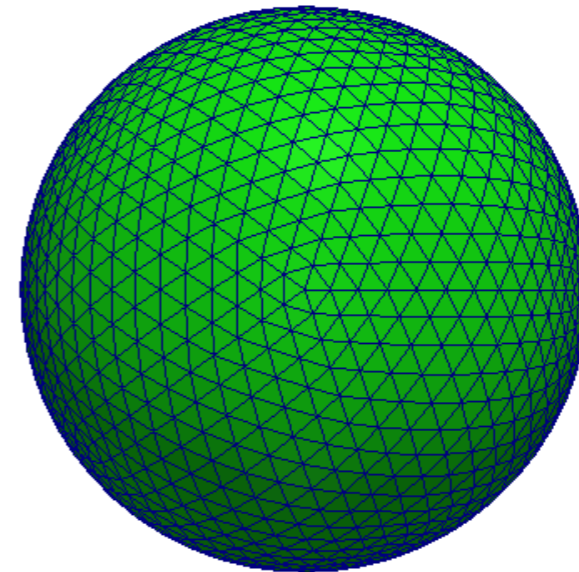
3: while  $\max_{\mu \in \Xi_{train}} \eta_{saved}(\mu) \geq tol$  do
4:    $error_{tmpmax} = 0$ ;
5:   for all  $\mu \in \Xi_{train}$  do
6:     if  $C_{sa}\eta_{saved}(\mu) > error_{tmpmax}$  then
7:       Compute  $\eta(\mu; W_N)$ , and let  $\eta_{saved}(\mu) = \eta(\mu, W_N)$ ;
8:       if  $\eta_{saved}(\mu) > error_{tmpmax}$  then
9:          $error_{tmpmax} = \eta_{saved}(\mu)$ , and let  $\mu_{max} = \mu$ ;
10:      end if
11:    end if
12:  end for
  
```

# Strategy for high-d sampling

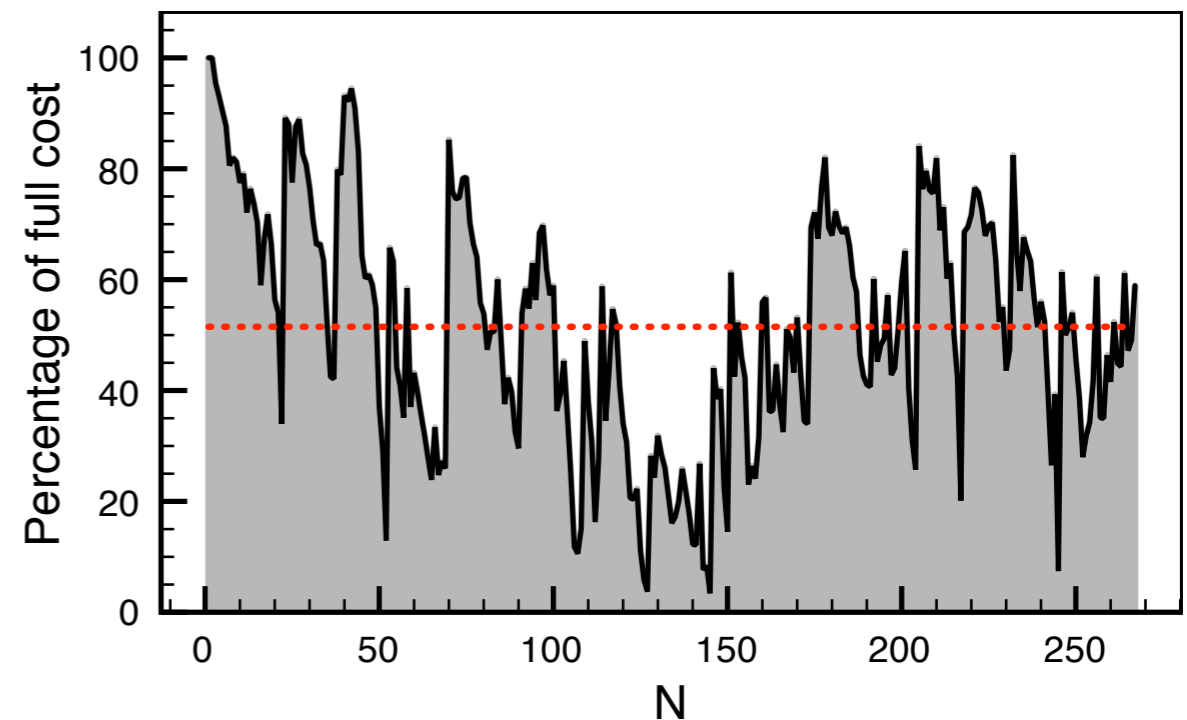
Consider EIM example

$$\mathcal{F}_2(\mathbf{x}; \boldsymbol{\mu}) = e^{ik\hat{\mathbf{k}} \cdot \mathbf{x}}$$

$$\hat{\mathbf{k}} = -(\sin \theta \cos \varphi, \sin \theta \sin \varphi, \cos \theta)^T$$



$$C(N) = \frac{\eta(\boldsymbol{\mu}, W_N)}{\eta(\boldsymbol{\mu}, W_{N-1})}$$



# Strategy for high-d sampling

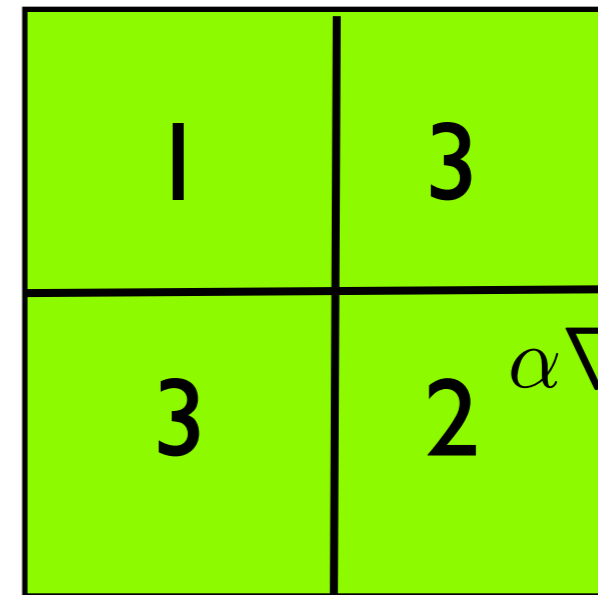
Consider a RBM example

$$-\nabla \cdot (\alpha \nabla u) = 0 \text{ in } \Omega,$$

$$\alpha = \begin{cases} \alpha_i = 100^{2\mu_i - 1}, & x \in R_i, i = 1, 2, \\ \alpha_3 = 1, & x \in R_3, \end{cases}$$

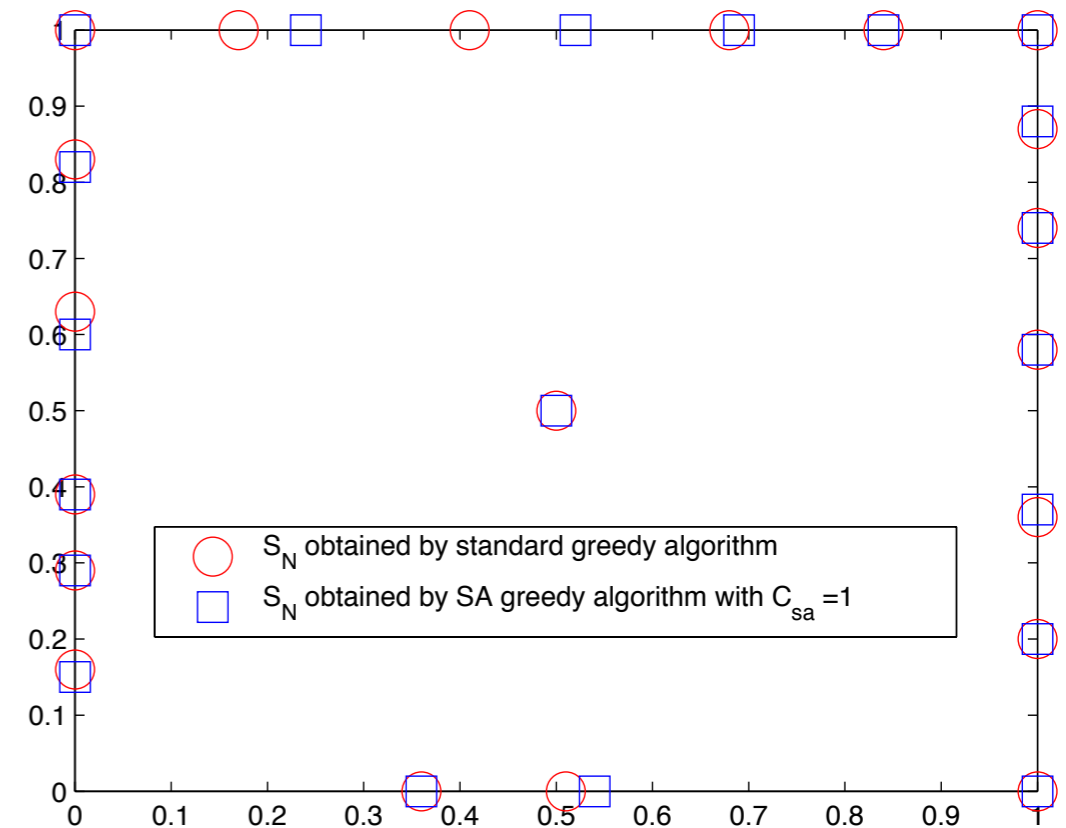
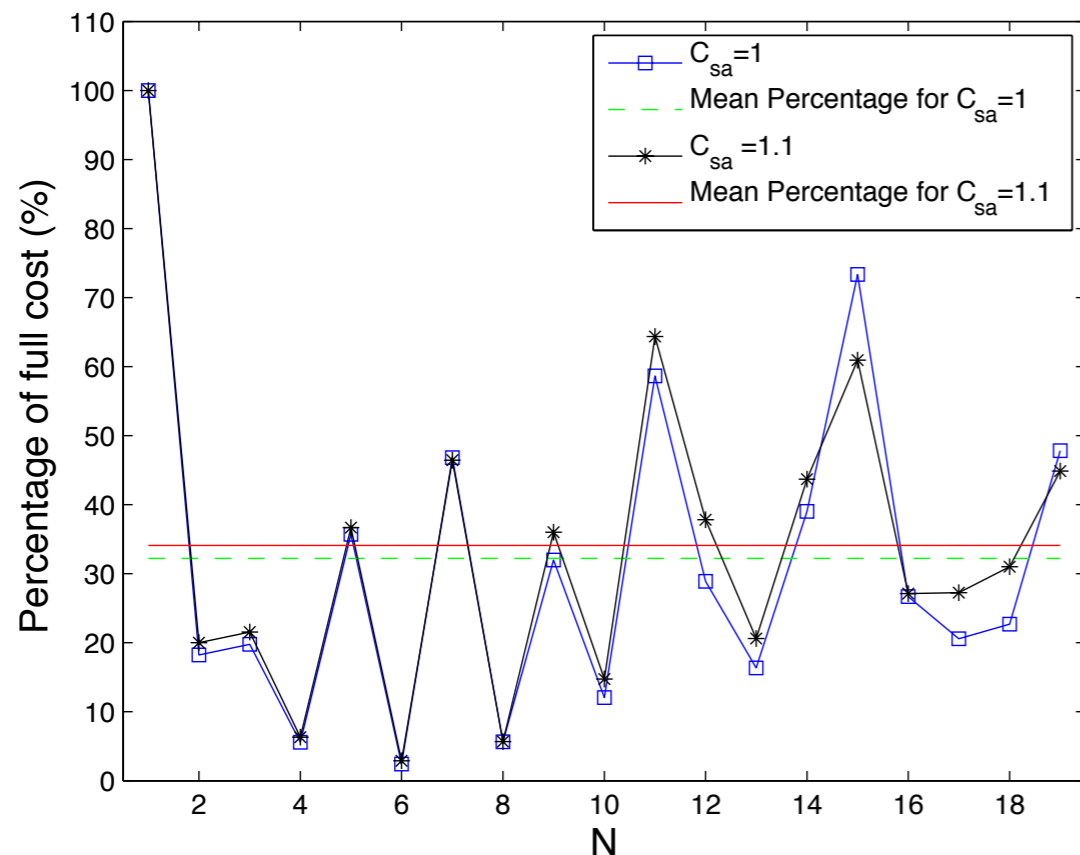
$$\mu = (\mu_1, \mu_2) \in [0, 1]^2.$$

$$u = 0$$



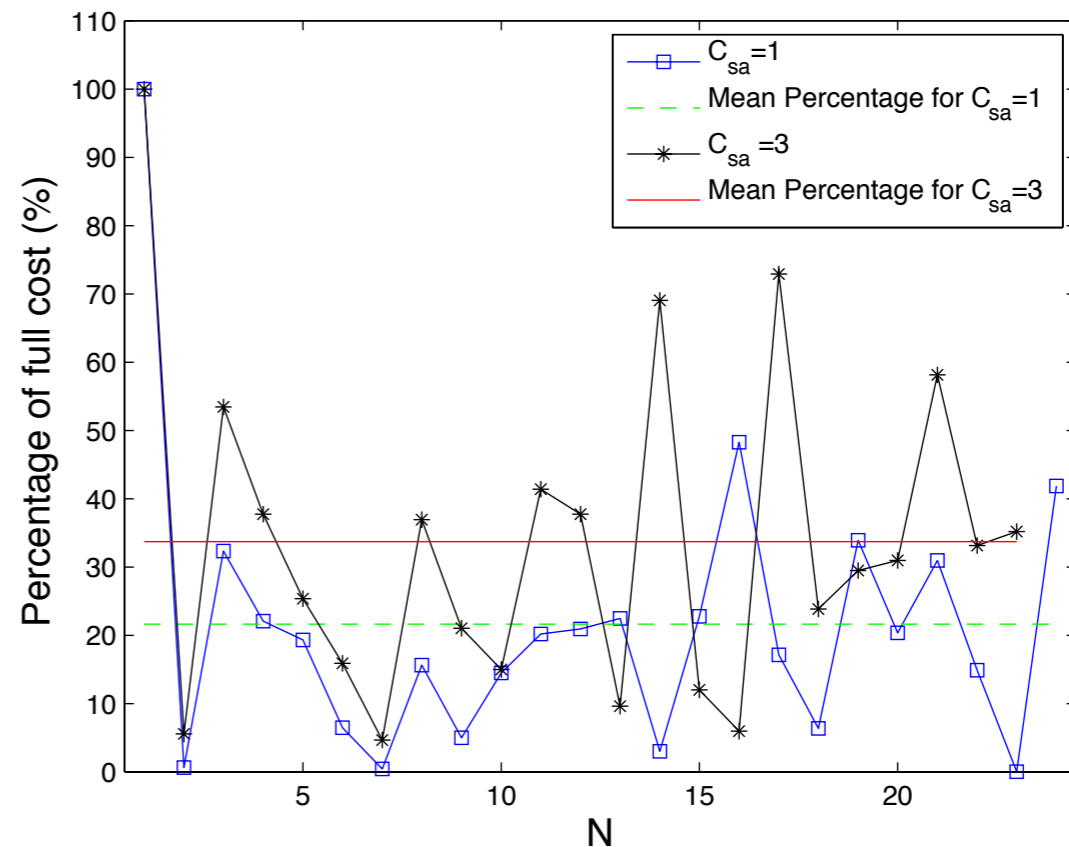
$$\alpha \nabla u \cdot \mathbf{n} = 0$$

$$\alpha \nabla u \cdot \mathbf{n} = 1$$



# Strategy for high-d sampling

## Dependence on safety factor



## Observations -

- ▶ Easy modification of standard greedy
- ▶ Relies on a reasonable assumption of convergence
- ▶ Potential offline saving of close to an order of magnitude
- ▶ Still requires a fixed (large) training set

# Strategy for high-d sampling

---

## Strategy II -

- ▶ Choose training set size as can be afforded and sample randomly
- ▶ Resample #points for which  $\eta(\mu, W_N) < tol$
- ▶ Perform a safety check

```
14:     if  $\eta_{saved}(\mu) < tol$  then
15:         flag  $\mu$ ; // all flagged parameters will be removed
16:     end if

22:     Discard all flagged parameters from  $\Xi_{train}$  and their corresponding saved error
    estimation in  $\eta_{saved}$ ;

23:     Generate  $M - \text{sizeof}(\Xi_{train})$  new samples, add them into  $\Xi_{train}$  such that
     $\text{sizeof}(\Xi_{train}) = M$ ; set  $\eta_{saved}$  of all new points to  $\infty$ ;

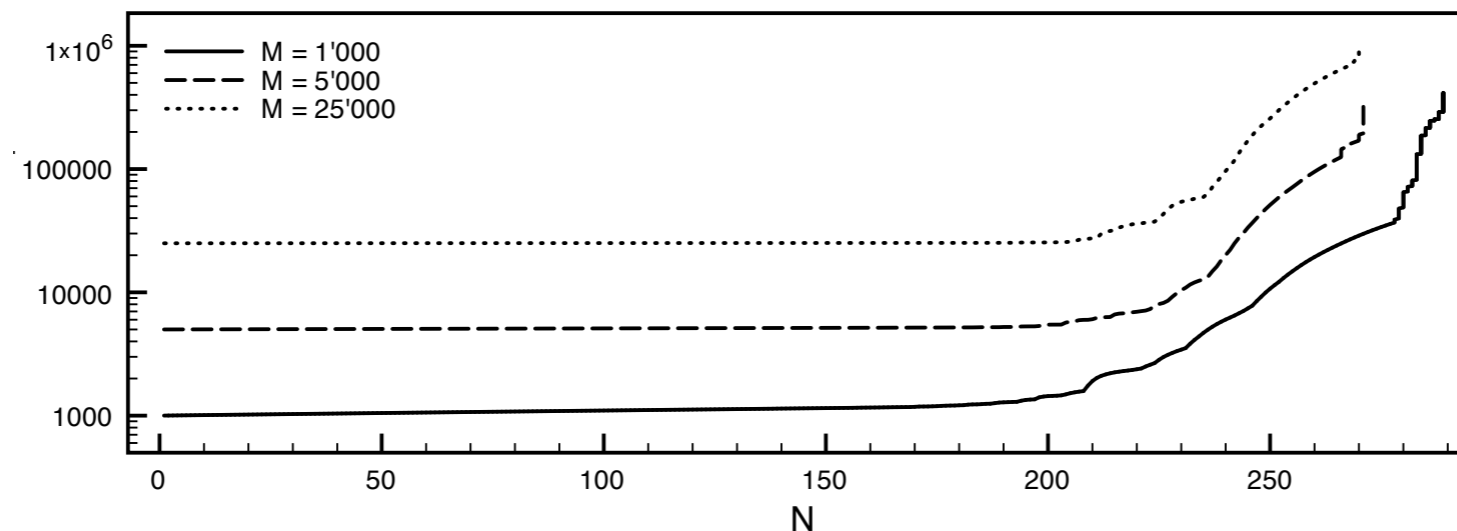
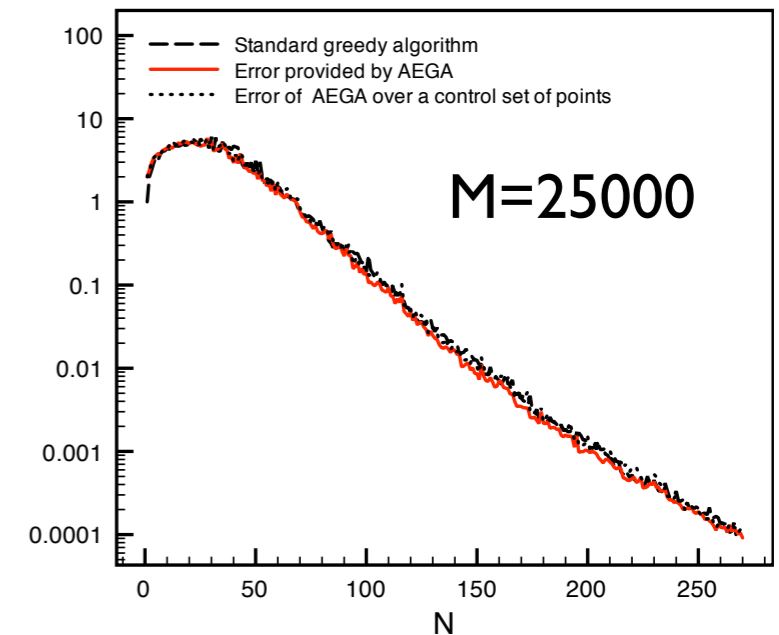
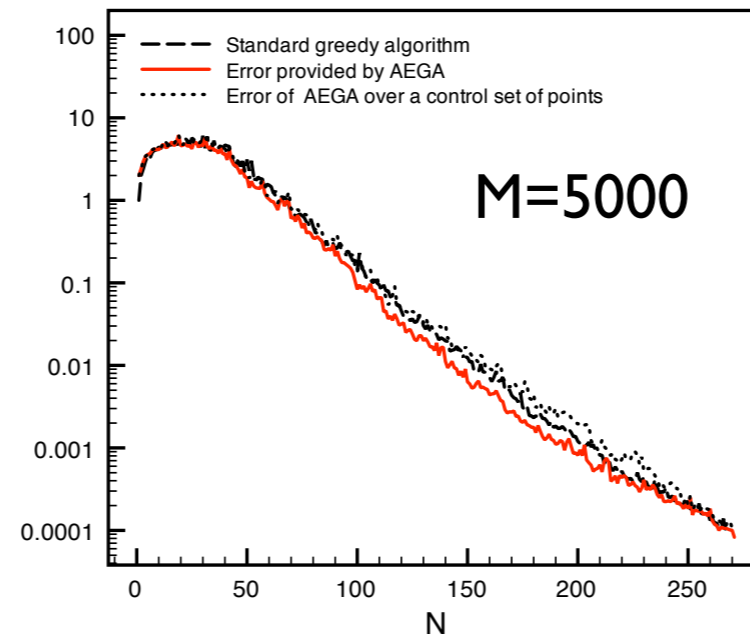
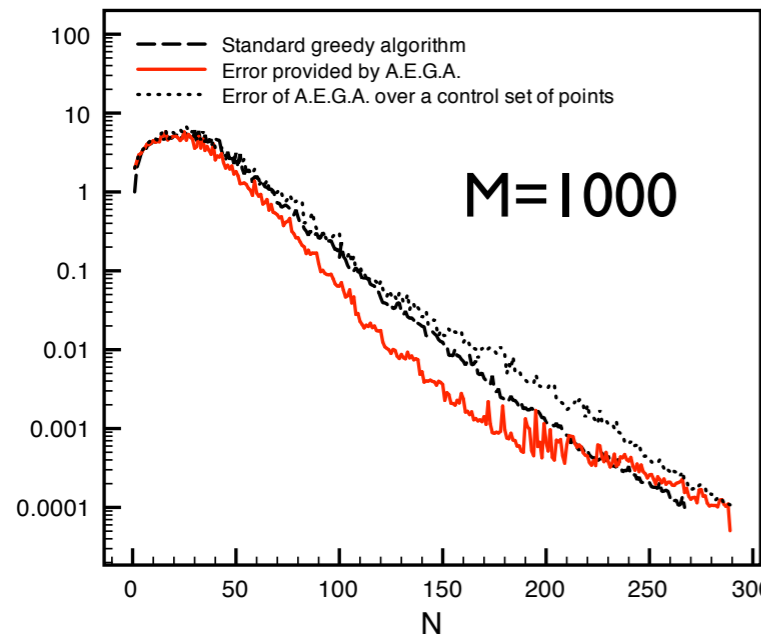
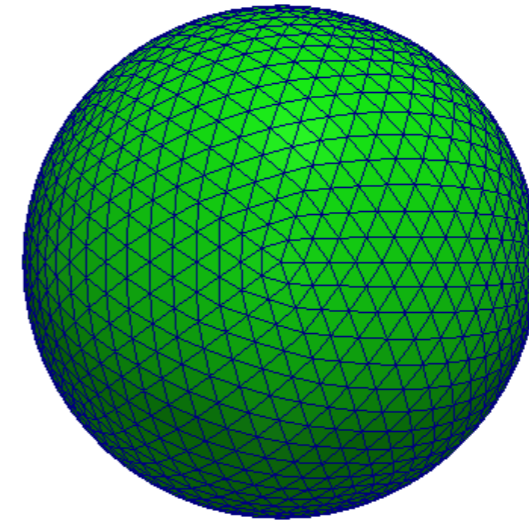
28:     Discard  $\Xi_{train}$ , generate  $M$  new parameters to form  $\Xi_{train}$ 
```

# Strategy for high-d sampling

Consider EIM example

$$\mathcal{F}_2(\mathbf{x}; \boldsymbol{\mu}) = e^{ik\hat{\mathbf{k}} \cdot \mathbf{x}}$$

$$\hat{\mathbf{k}} = -(\sin \theta \cos \varphi, \sin \theta \sin \varphi, \cos \theta)^T$$





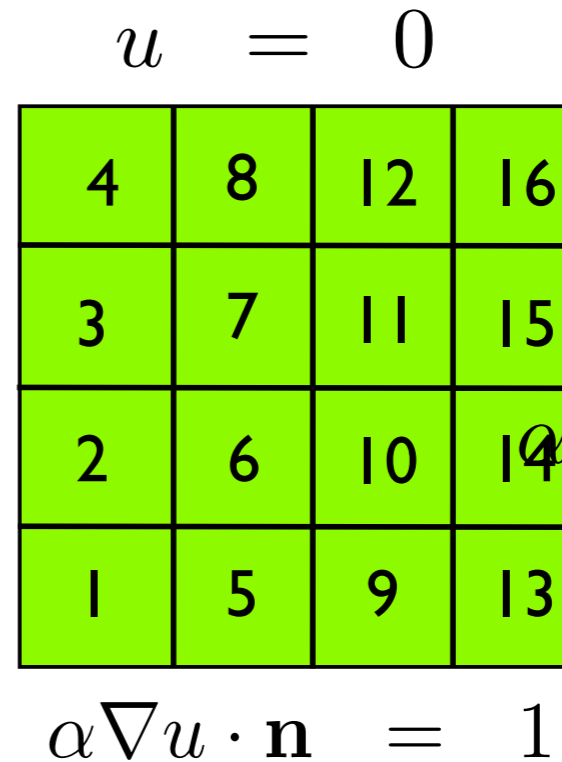
# Strategy for high-d sampling

Consider a RBM example

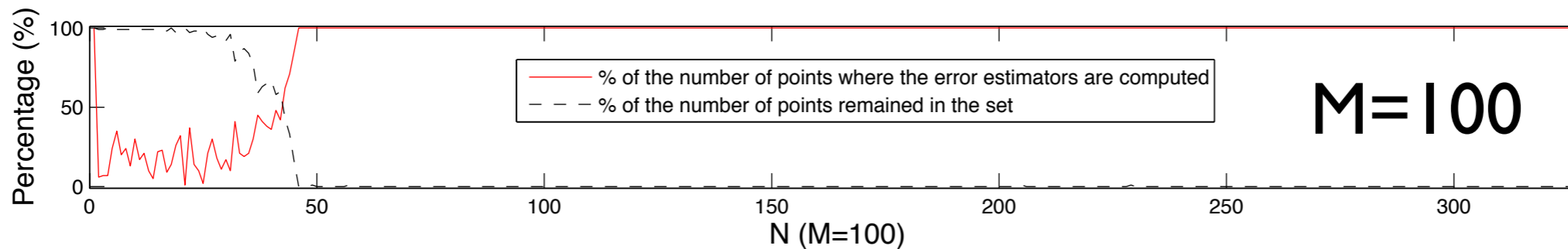
$$-\nabla \cdot (\alpha \nabla u) = 0 \text{ in } \Omega,$$

$$\alpha = \begin{cases} \alpha_k = 5^{2\mu_k - 1}, & x \in R_k, \quad k = 1, 2, \dots, 15, \\ \alpha_{16} = 1, & x \in R_{16}. \end{cases}$$

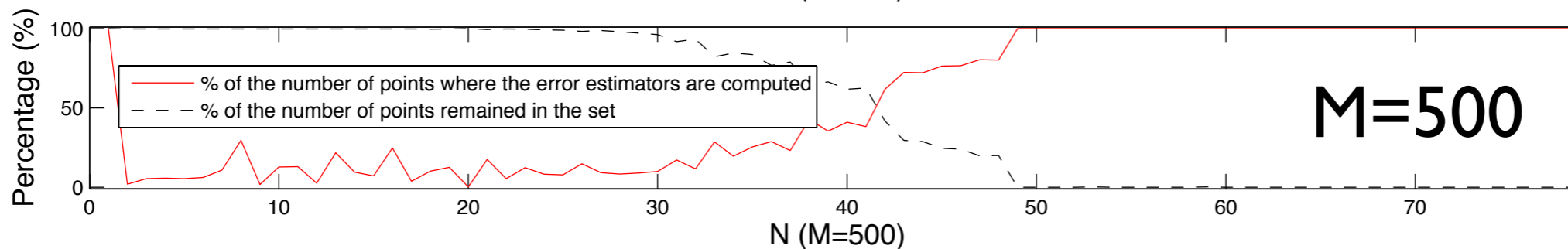
$$\mu = (\mu_1, \mu_2, \dots, \mu_{15}) \in [0, 1]^{15}$$



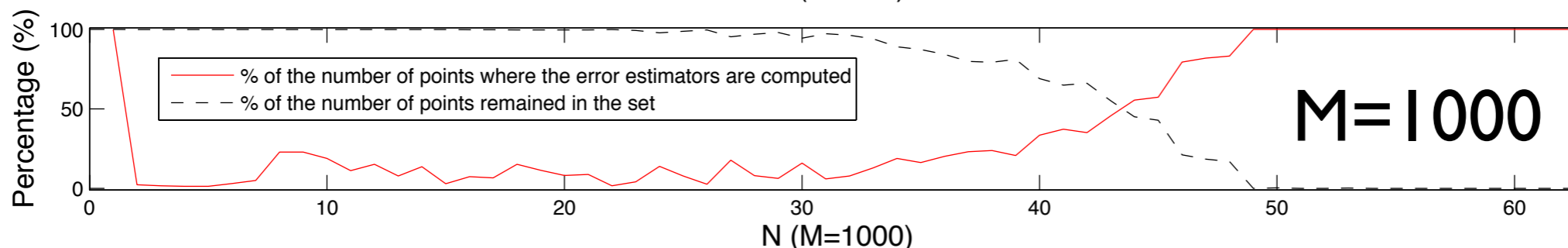
$$\alpha \nabla u \cdot \mathbf{n} = 0$$



$$N_{rb} = 52$$



$$N_{rb} = 50$$



$$N_{rb} = 50$$

# Fundamental problem remains

---

While these tricks remain valuable, both offline and online cost typically scales with

$$M \propto (QN)^{\alpha d}, \quad 0 < \alpha \leq 1$$

For  $d \gg 1$  this quickly becomes very expensive

## Goal

Reduce the dimensionality of the problem without impacting the predictive accuracy

- ✓ Compression by ANOVA expansions
- ✓ Problem segmentation

# ANOVA Expansions

In many cases we need to evaluate

$$f(\mathbf{X}(x)) \quad \int f(\mathbf{X}(x)) dx \quad \mathbf{X} = (X_1, \dots, X_d), \quad d \gg 1$$

which quickly becomes an expensive exercise.

**DEF: The ANOVA expansion (exact)**

$$f(\mathbf{X}) = f_0 + \sum_{t \subseteq \mathcal{D}} f_t(\mathbf{X}^t)$$

$$\mathcal{D} = \{1, \dots, d\}$$

$$\Omega = [0, 1]^d$$

$$f_t(\mathbf{X}^t) = \int_{A^{d-|t|}} f(\mathbf{X}) d\mathbf{X}_{\mathcal{D}/t} - \sum_{w \subset t} f_w(\mathbf{X}^w) - f_0$$

$$A^{|t|}$$

|t| dimensional hypercube

$$f_0 = \int_{A^d} f(\mathbf{X}) d\mathbf{X}, \quad \int_{A^0} f(\mathbf{X}) d\mathbf{X}^0 = f(\mathbf{X})$$

$$\mathbf{X}^t$$

t indexed sub-vector

# ANOVA Expansions

---

A few characteristics -

- ▶ The ANOVA expansion is unique and exact
- ▶ It is a finite expansion with  $2^d$  terms
- ▶ All terms are mutually orthogonal

Example:

$$f(\alpha_1, \alpha_2, \alpha_3) = f_0 + \sum_{i=1}^3 \hat{f}_i(\alpha_i) + \sum_{1=i<j<d} \hat{f}_{ij}(\alpha_i, \alpha_j)$$

*We have not achieved much yet.*

Now consider the truncated expansion

$$f(\mathbf{X}, s) = f_0 + \sum_{t \subseteq \mathcal{D}; |t| \leq s} f_t(\mathbf{X}^t) \quad S = \text{truncation dimension}$$

# ANOVA Expansions

---

Let us first introduce

$$V_t(f) = \int_{A^d} (f_t(\mathbf{X}^t))^2 d\mathbf{X}, \quad V(f) = \sum_{|t|>0} V_t(f)$$

... dimension-specific variances

Define **the effective dimension** through

$$\sum_{0<|t|\leq p_s} V_t(f) \geq qV(f) \quad q \leq 1$$

Then one can prove

$$\text{Err}(\mathbf{X}, p_s) \leq 1 - q$$

Sobol'90

$$\text{Err}(\mathbf{X}, p_s) = \frac{1}{V(f)} \int_{A^d} [f(\mathbf{X}) - f(\mathbf{X}, p_s)]^2 d\mathbf{X}$$

**NOTE: If  $p \ll d$  there is hope!**

# Parametric compression

---

Subset specific variances

$$V_t(f) = \int_{A^d} (f_t(\mathbf{X}^t))^2 d\mathbf{X}, \quad V(f) = \sum_{|t|>0} V_t(f)$$

and introduce sensitivities

$$S(t) = \frac{V_t}{V},$$

We can now estimate sensitivity of output on specific parameter through

$$\sum_{i \in t} S(i)$$

- ▶ Compute approximate ANOVA expansion - learn
- ▶ Identify important parameters and compress
- ▶ Compute lower dimensional model

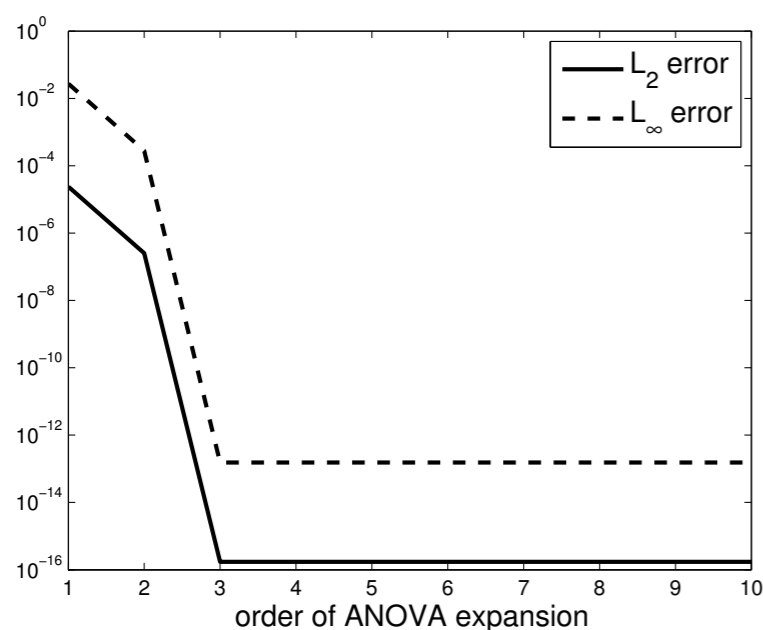
# ANOVA Expansions

**Example:** 25 planets of uncertain mass pull in a unit mass space-ship

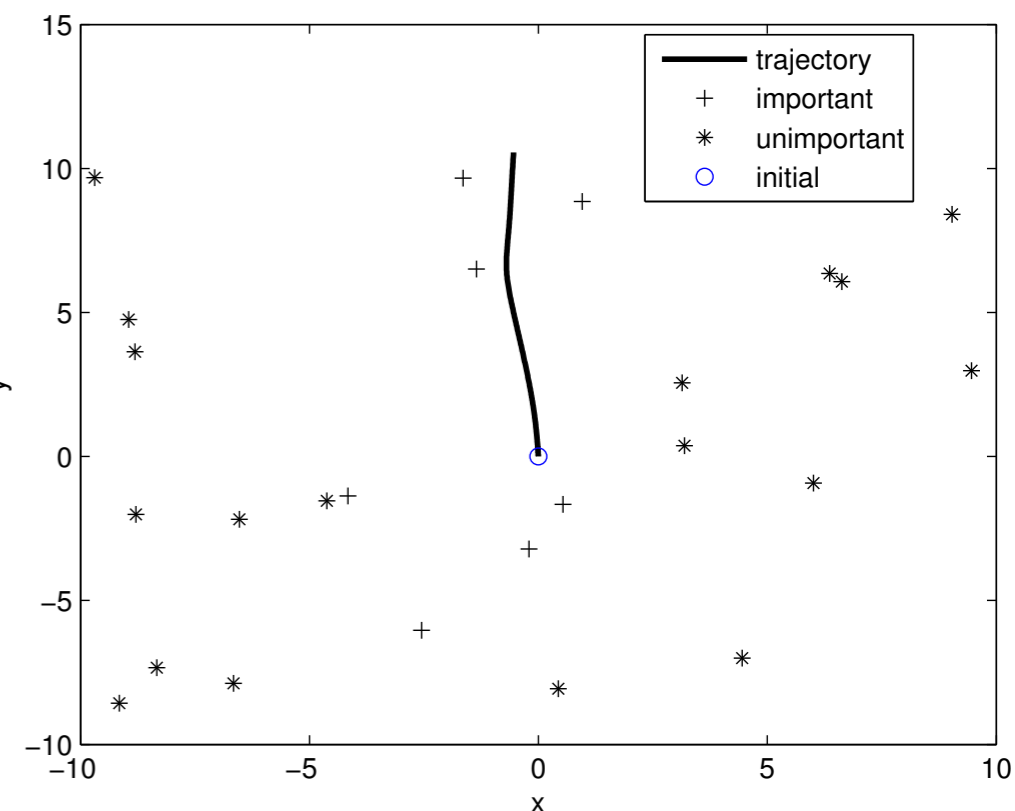
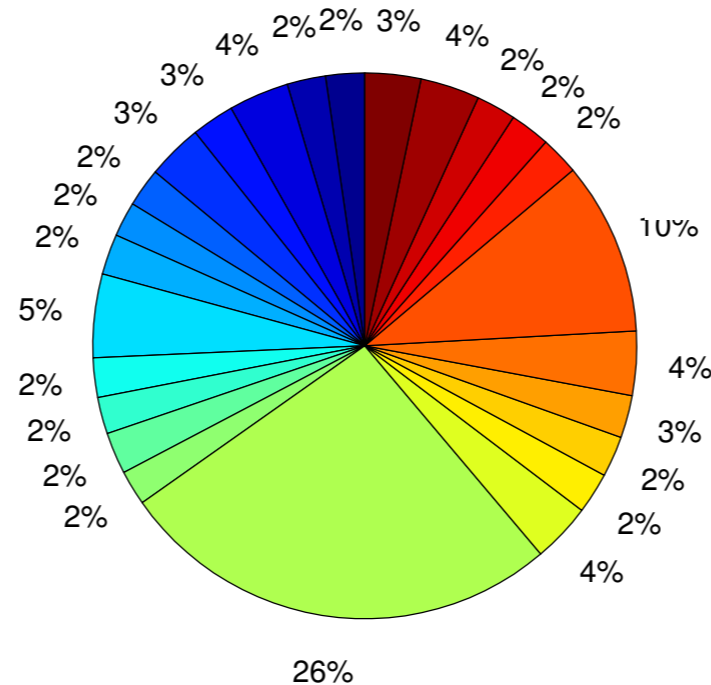
$$\ddot{\mathbf{x}}(t) = \sum_{i=1}^p m_i \hat{\mathbf{r}}_i / r_i^2, \quad \mathbf{x}(\mathbf{t}_0) = \mathbf{x}_0.$$

$$m_i = \frac{1}{p+1} [1 + 0.1 * U(-1, 1)]$$

Full ANOVA based on Stroud-3



Sensitivity index



Active and passive “planets”

Active # of parameters is 7  
>3%

# Parameter compression for RBM

---

When extending this to PDEs and RBMs, key issue is

How to evaluate sensitivity at small cost ?

With the ability to build RB models, the following approach appears interesting

- ▶ Build a very coarse RBM over all parameters.
- ▶ Use RBM to build crude response surface
- ▶ Explore this very coarse model to estimate sensitivities
- ▶ Compress and develop RBM for important parameters



# Heat equation test

Basic setup -

$$-\nabla \cdot (\alpha \nabla u) = 0 \quad \text{in } \Omega,$$

$$\alpha \nabla u \cdot \mathbf{n} = 0$$

$$u = 0$$

4	8	12	16
3	7	11	15
2	6	10	14
1	5	9	13

Piecewise constant material

$$\alpha = \begin{cases} \alpha_k = 100^{2\mu_k - 1}, \\ \alpha_k = 1.1^{2\mu_k - 1}, \end{cases}$$

$$\alpha \nabla u \cdot \mathbf{n} = 1$$

$$\boldsymbol{\mu} = (\mu_1, \mu_2, \dots, \mu_{16}) \in [0, 1]^{16}$$

Output of interest -

$$s(\boldsymbol{\mu}) = \int_{\Gamma_{base}} u(\boldsymbol{\mu}) ds,$$

# Heat equation test

---

We proceed with the following

- ▶ Build a coarse RBM over 16 parameters - tol = one  
Need 33 elements
- ▶ Perform sensitivity analysis on output using RBM  
Reveals the 1,5,9,13 controls 99% variation
- ▶ Build new RBM over 4 parameters
- ▶ Compress and develop RBM for important parameters

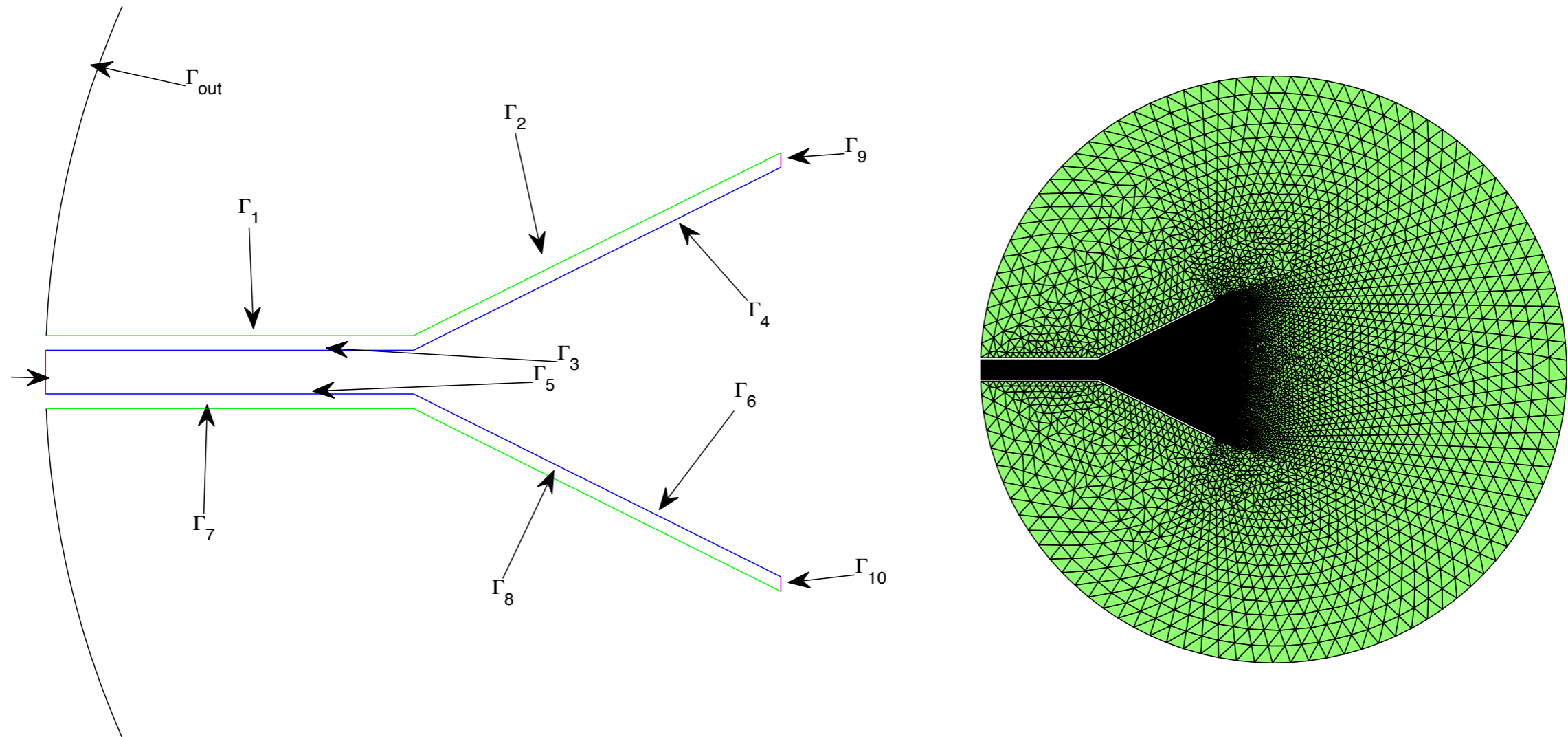
$$e_i^{rel} = \frac{|\bar{s}_i^{fe} - \bar{s}_i^{rb}|}{|\bar{s}_i^{fe}|}, \quad i = 1, \dots, 100.$$

16-d test space

tol	Number of RB	$e_{max}$	$e_{ave}$
100	16	$5.091 \times 10^{-2}$	$7.732 \times 10^{-3}$
10	21	$3.912 \times 10^{-2}$	$7.177 \times 10^{-3}$
1	24	$3.900 \times 10^{-2}$	$7.192 \times 10^{-3}$
$10^{-1}$	30	$3.893 \times 10^{-2}$	$7.190 \times 10^{-3}$
$10^{-2}$	32	$3.892 \times 10^{-2}$	$7.190 \times 10^{-3}$

# Acoustic horn test

We consider a similar approach for the acoustic horn



8 parameters, describing wall impedance in horn

# Combining RB and ANOVA

The model is

$$\left\{ \begin{array}{l} \Delta u + 4u = 0 \quad \text{in } \Omega, \\ (2i + \frac{1}{25})u + \frac{\partial u}{\partial n} = 0 \quad \text{on } \Gamma_{out}, \\ 2iu + \frac{\partial u}{\partial n} = 4i \quad \text{on } \Gamma_{in}, \\ i\mu_j u + \frac{\partial u}{\partial n} = 0 \quad \text{on } \Gamma_j, j = 1, \dots, 8, \\ \frac{\partial u}{\partial n} = 0 \quad \text{on other boundaries.} \end{array} \right.$$

Total of 8 parameters - boundary impedance

$$\boldsymbol{\mu} = (\mu_1, \mu_2, \dots, \mu_8) \in [0, 1]^8.$$

Functional output -

$$s(\boldsymbol{\mu}) = \ell(u) = \text{real}\left(\int_{\Gamma_{in}} u ds\right).$$

# Combining RB and ANOVA

---

The approach is as follows

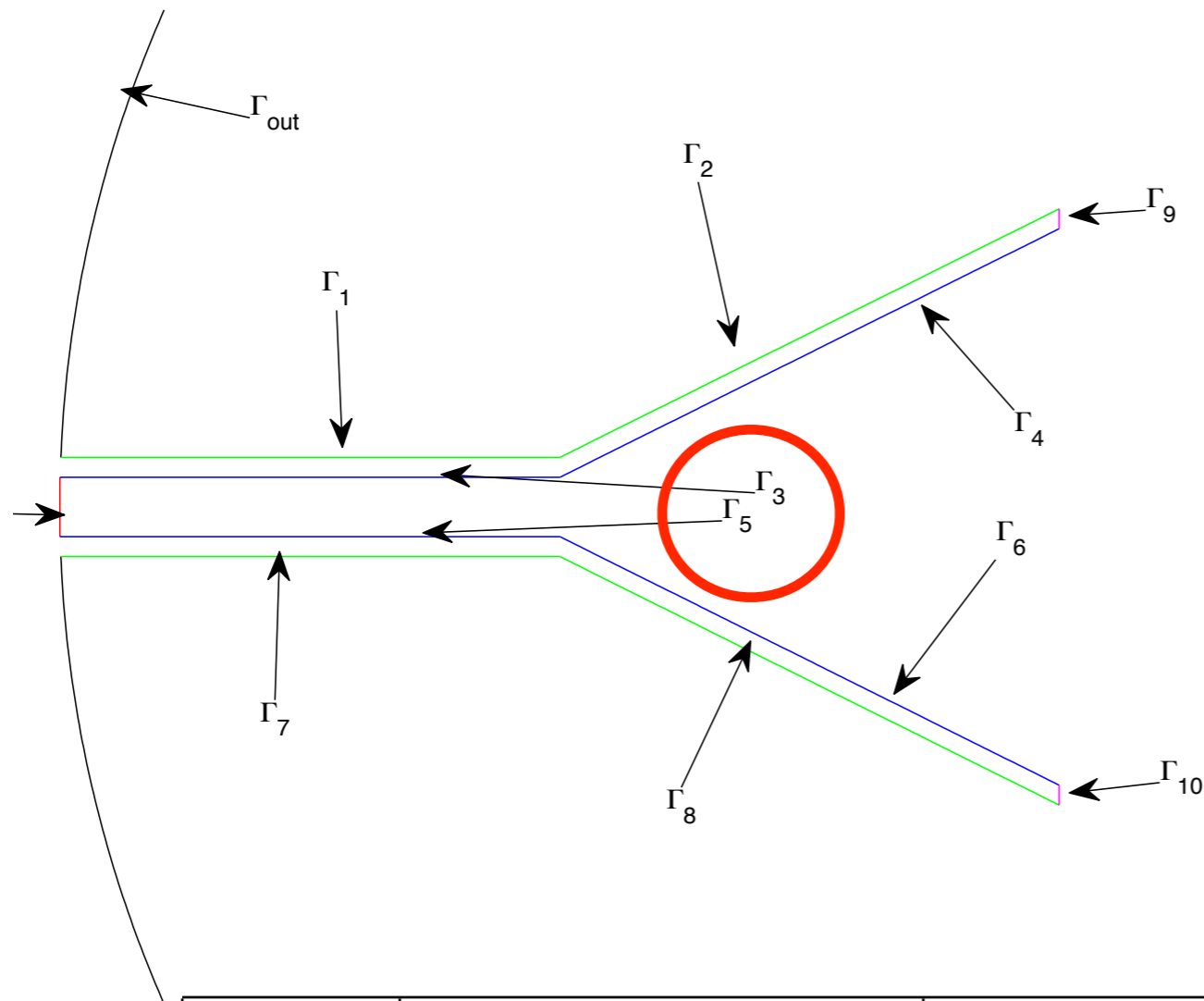
- ▶ Build coarse RB with high tolerance
- ▶ Tolerance of  $10E-3$  leads to 31 RB for 8 parameter problem.
- ▶ Use this coarse RB to compute ANOVA expansion of output and compute sensitivity.
- ▶ Results are

$$S_3 = 0.4321, \quad S_5 = 0.4314, \quad S_{35} = 0.1256$$

$$S_3 + S_5 + S_{35} = 0.9891$$

- ▶ Similar results with tolerance of  $1E-2$  - 22 RB

# Combining RB and ANOVA



Two boundaries are responsible for >99% of all variation parameters.

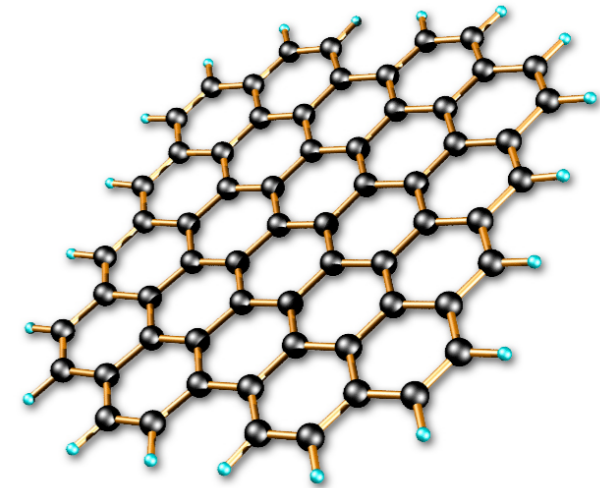
tol	Number of RB	$e_{max}$	$e_{ave}$
$10^{-2}$	6	$1.172 \times 10^{-2}$	$2.404 \times 10^{-3}$
$10^{-3}$	11	$1.214 \times 10^{-2}$	$1.516 \times 10^{-3}$
$10^{-4}$	15	$1.1213 \times 10^{-2}$	$1.516 \times 10^{-3}$
$10^{-5}$	17	$1.1213 \times 10^{-2}$	$1.516 \times 10^{-3}$

# Many object problems

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Exploring related ideas for many body scattering

- ▶ Build an RB for each element
- ▶ Build an RB for the interaction operation
- ▶ Combine through iteration to enable rapid modeling of complex scatterer configurations

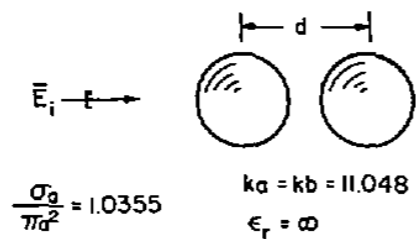


This is not a reduced basis method in the classic sense

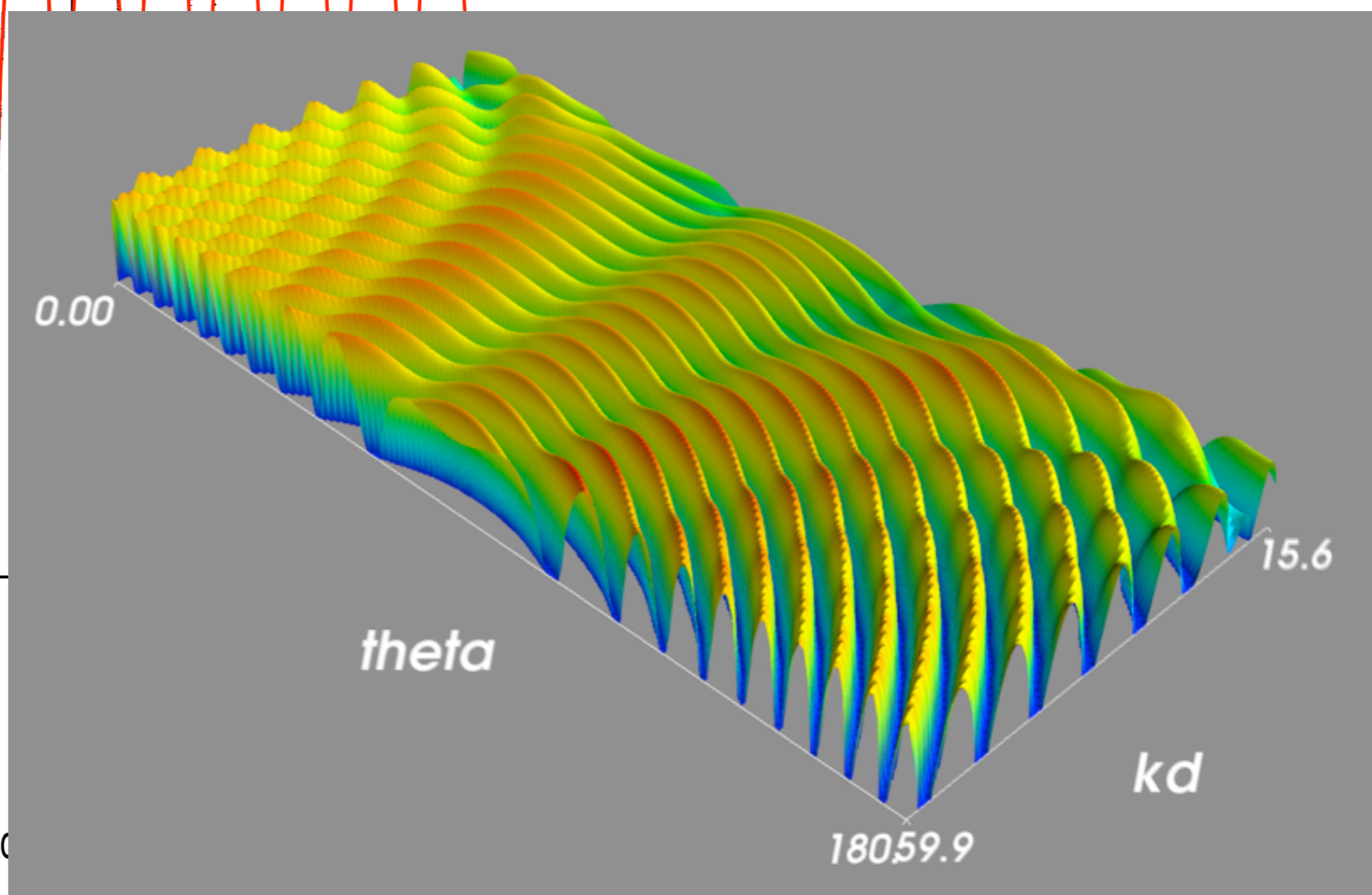
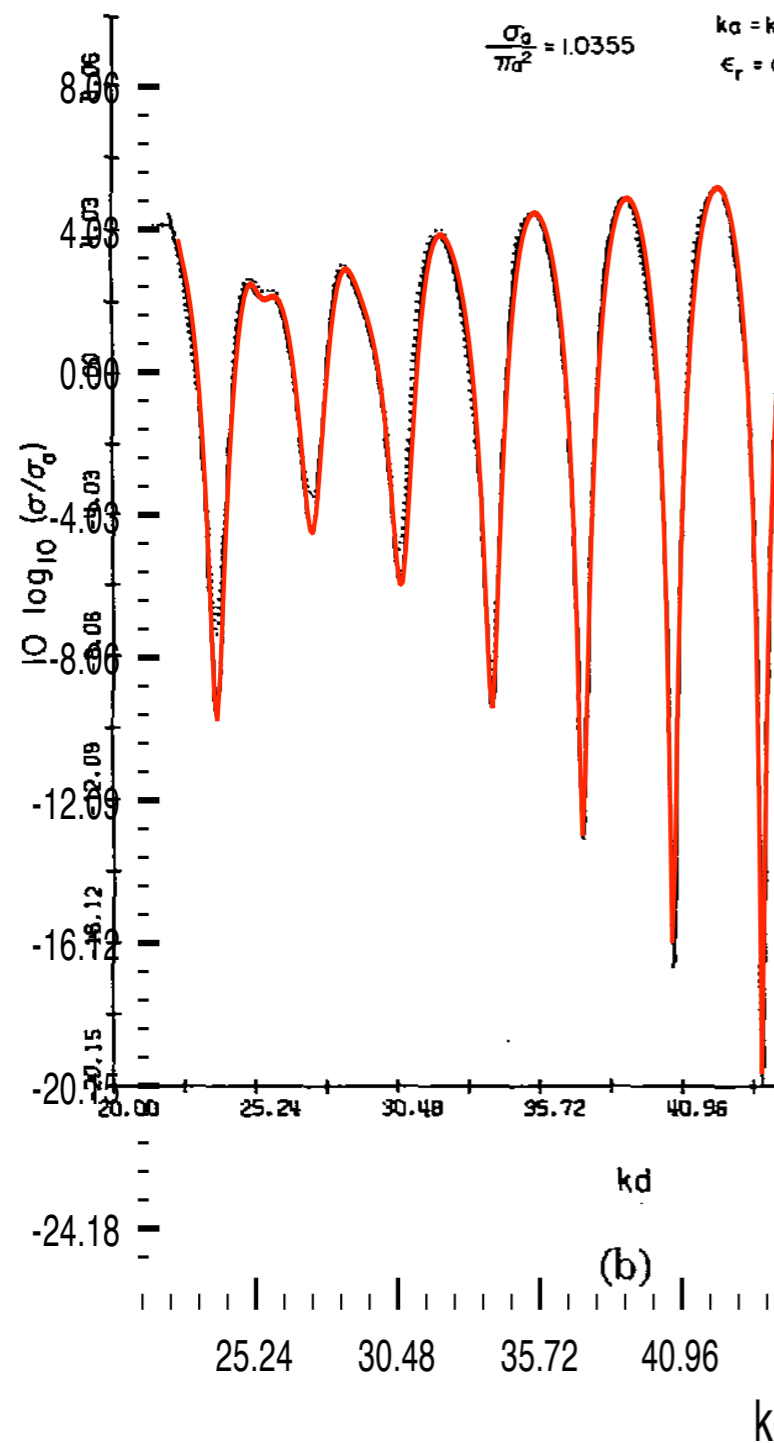
.. but using RB ideas allows us to solve problems that are otherwise very hard to approach

.. and dramatically reduces number of parameters

# Towards multiple scattering



Endfire incidence for  $k=11.048$

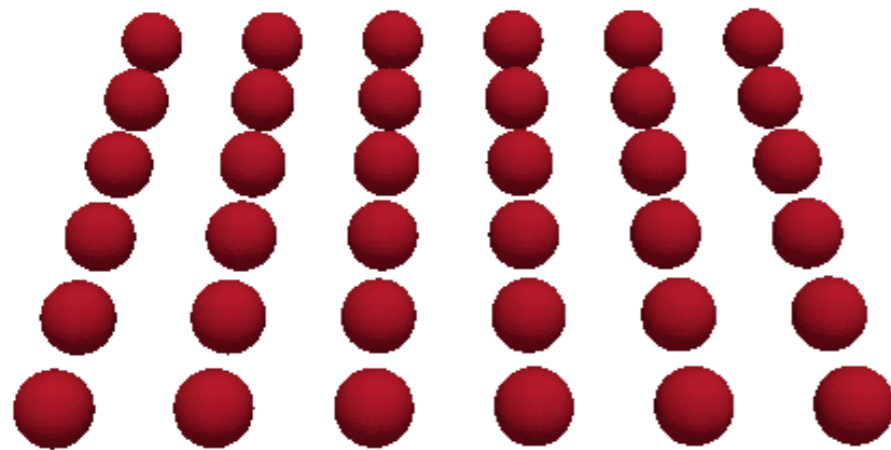
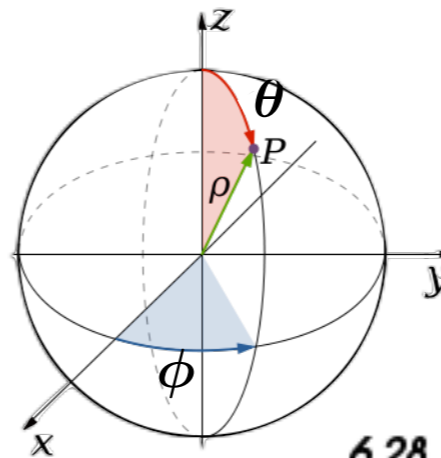




# Multiple scattering problems

$$\phi \in [0, 2\pi]; k = 3, \theta = \pi/2$$

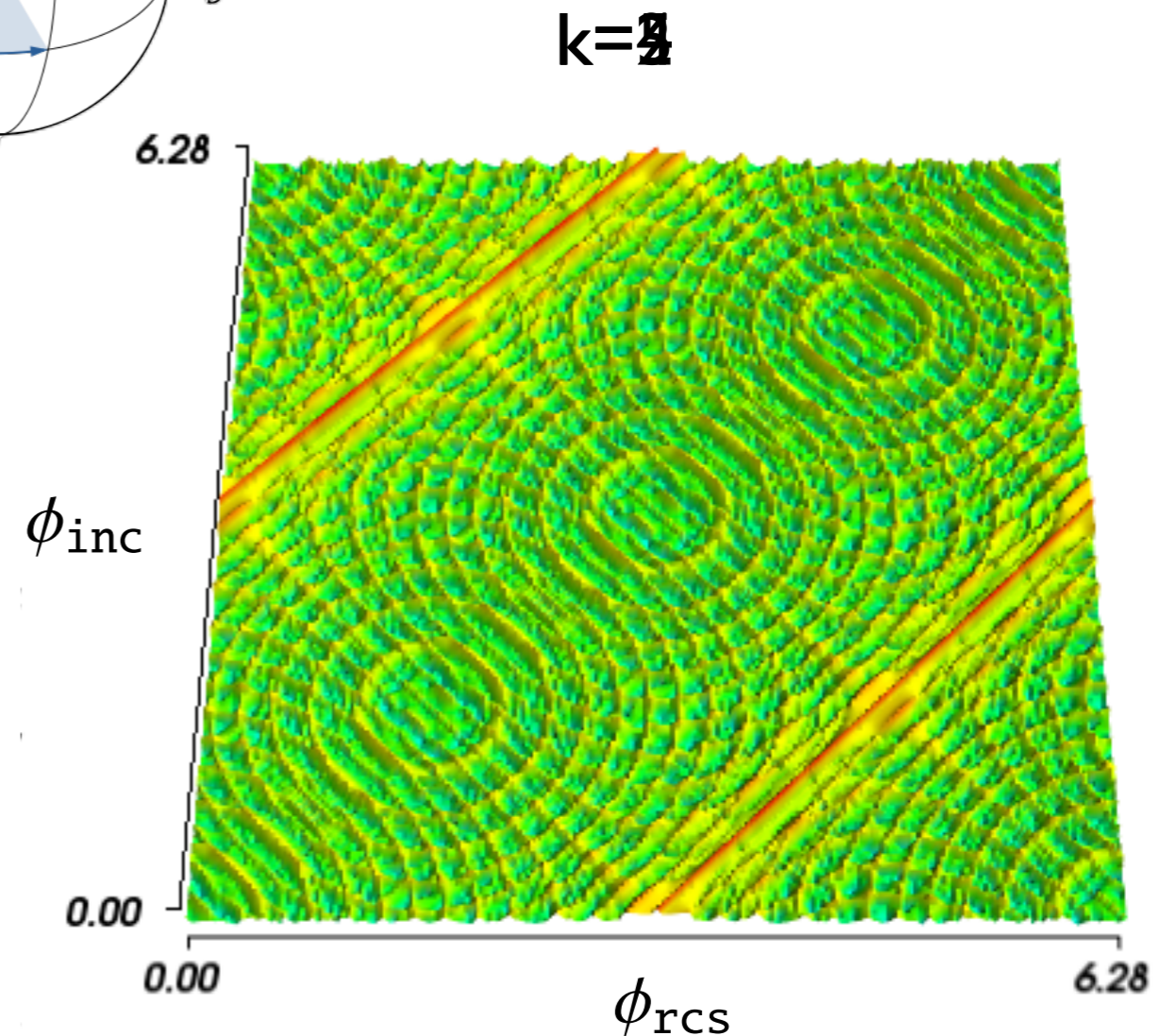
$$ka = 1; kd = 4$$



RB for single scatterer has 5 parameters  
(frequency(1), angle (2), polarization (2))

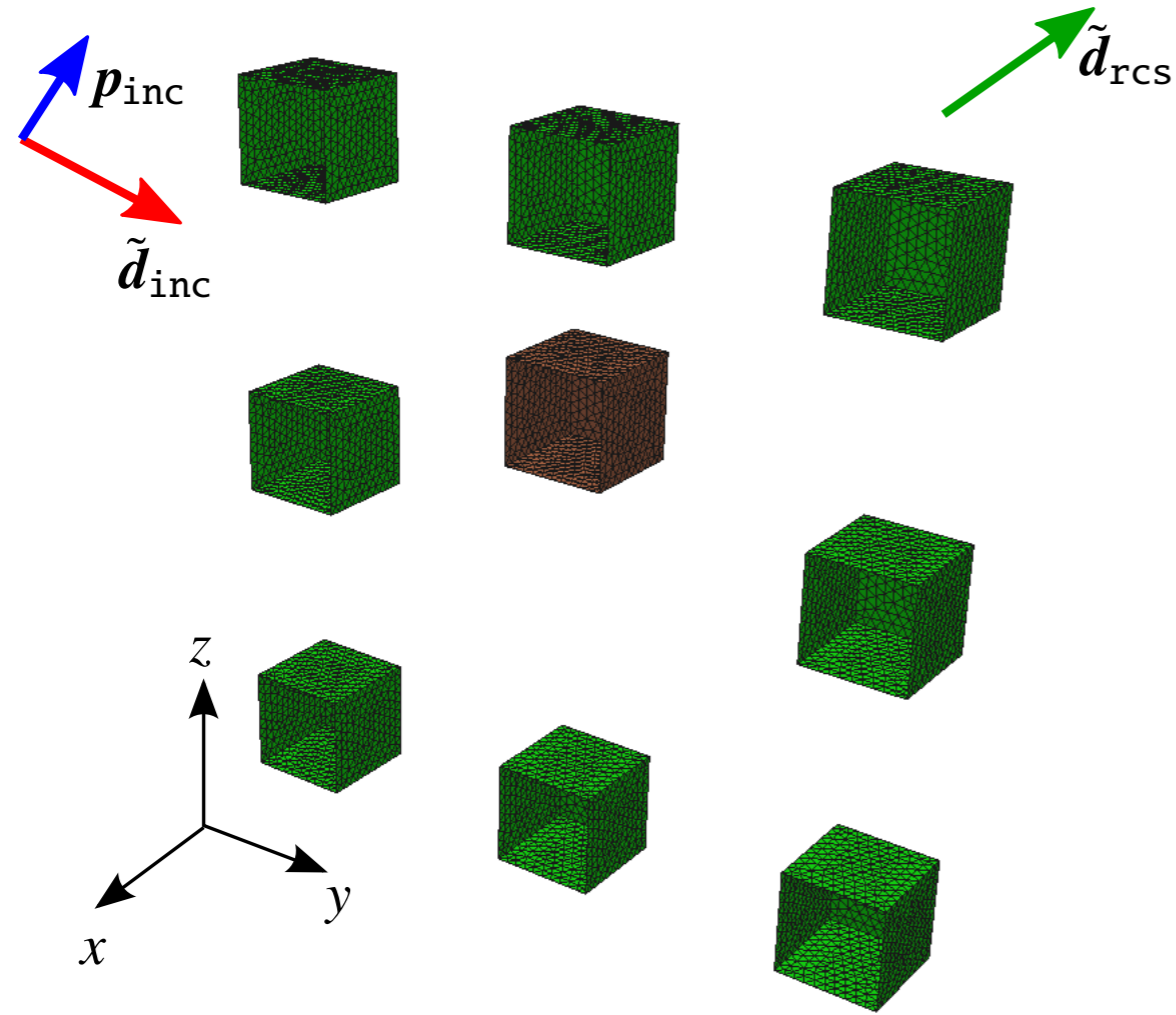
RB for interaction operator has 8 parameters  
(frequency(1), relative size(1), distance (2),  
rotation (2), polarization (2))

Full scattering result computed with iteration



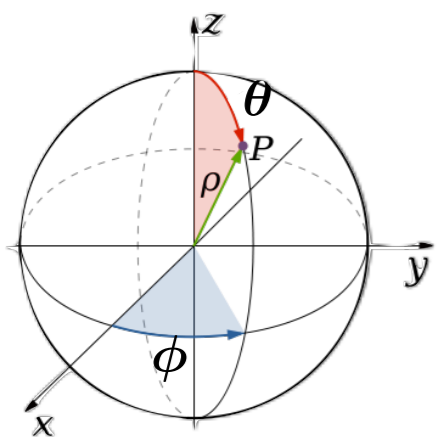
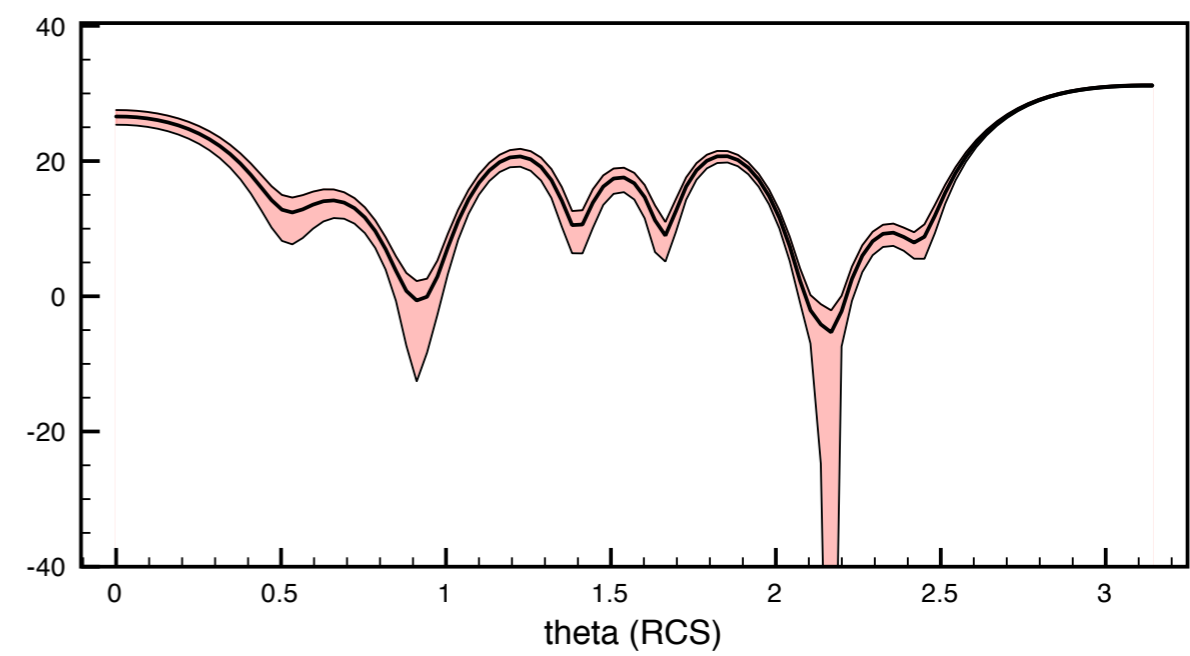
Full RCS computed in less than  
3 minutes for 36 spheres

# Multiple scattering problem

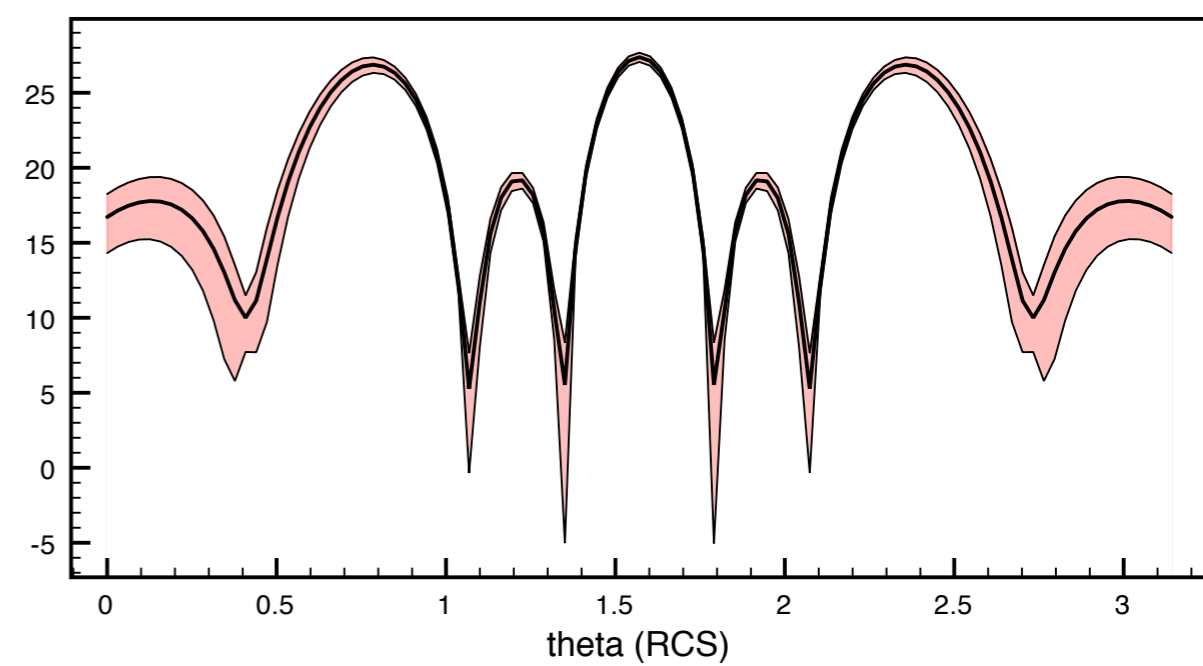


$$k = 3, \phi^i = 0, \theta^i = 0, 90$$

$$\phi^o = 0, \theta^o = 0 - 180$$



Vertical position of middle cavity uniformly distributed within  $[-1, 1]$



A few ideas on how to deal with the high-d problem

- ▶ Multi element EIM for improved online performance
- ▶ Sampling techniques to reduce offline cost
- ▶ Parametric compression through ANOVA expansions
- ▶ Problem splitting and iteration

Combining these techniques allows for the practical use of RBM for high-dimensional problems



Thank you