

Scientific Computing 1 2nd Homework

Handout: 11/05/2014

Return: 11/12/2014

*“When reading the code in about six months and asking yourself: who wrote this crap?
The answer should not be: YOU!”*

Basically that means:

- Try to always use meaningful names for functions, variables, ...
- Write documentation wherever necessary.
- Use indentation to increase readability of the code.
- Add a short statement describing its purpose and basic behavior to each function.
- ...

Exercise 1:

(5 Points)

Write a C program which computes the prime factorization of a positive integer. The integer is read from the standard input and the result is printed on the screen. If a factor occurs more than one time write it as a power. For example, the program should work like:

```
Insert a positive number: 92
The prime factorization of 92 is:
2^2 * 23^1
```

Exercise 2:

(5 Points)

Design a data structure which represents a point in \mathbb{R}^3 . On top of this structure develop the following functions:

- a.) A function which reads three points from the standard input and return them as an instance of the previously defined structure via `return`.
- b.) A function which reads three points from the standard input and passes the values back via a pointer in the parameter list. The return value of the function should be `void`.
- c.) A function which has two points as input parameters and returns their euclidean distance.

Demonstrate all function in a small C program.

Explain the difference between how the structure is handled in Function **a.)** and Function **b.)**.

Exercise 3:

(6 Points)

Write a C program which analyzes some measured data. The program should behave as follows:

- The user should enter the total number of measurements.
- The program asks the user for every single measured value.
- The minimum, the maximum and the average of all values are determined and printed to the screen.

We assume that the measured values are floating point numbers.

Hint: The number of values is not known during the development or compile time.

Exercise 4:

(5 Points)

We consider an array `int *f` of n integers. Write a program which reads the array from a file containing one integer per line. The first entry is the total number of integers to read.

Analyze the array and determine the two indices $i, j \in \{0, n - 1\}, i \leq j$ such that

$$S_{ij} := \sum_{k=i}^j f[k]$$

is maximized. Think about an efficient solution.

Example data sets are available: http://www2.mpi-magdeburg.mpg.de/mpcsc/lehre/2014_WS_SC/tutorial/sum_data.tar.gz

Example: Consider the following array of length 10:

Index	0	1	2	3	4	5	6	7	8	9
Value	-1	3	4	-2	5	1	-9	4	2	-2

Then the maximum of S_{ij} is $S_{15} = 11$ beginning at $i = 1$ and ending at $j = 5$.

Exercise 5:

(4 Points)

Examine the following program and try to find all memory related errors using `valgrind`. Describe the problems and their solutions. The code is also available at http://www2.mpi-magdeburg.mpg.de/mpcsc/lehre/2014_WS_SC/tutorial/demo_valgrind.c

```

1 #include <stdio.h>
2 #include <stdlib.h>
3
4 int main(int argc, char **argv)
5 {
6     int vars[2];
7     double sum;
8     int i;
9     double data[10] = {1, 22, 23, 344, 5, 34, 75, 36, 89, 540};
10    double *data2;
11
12    data2 = malloc (sizeof(double) * 10);
13
14    for (i = 0; i <= 10; i++) {
15        data2[i]=data[i];
16    }
17
18    sum = 0.0;
19    for (i = 1; i <= 10; i++) {
20        if ( i == 1 ) {
21            vars[i] = data2[i];
22        }

```

```
23         if ( i == 2 ) {
24             vars[i] = data2[i];
25         }
26         sum = sum + data2[i];
27     }
28
29
30     printf("Sum_of_all_elements:_%lg\n", sum);
31     printf("var1:_%d_var2:_%d\n", vars[0], vars[1] );
32
33     return 0;
34 }
```

Hints:

- Switch the generation of debugging symbols on when you compile the program.
- Check the output of `valgrind` to get additional command line options for a deeper analysis of the problems.

Overall Points: 25